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2009



# LOCAL AREA MAP



**P** Parking **F** Food **H** Hotel **\$** ATM or Bank **O** Other

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| <ul style="list-style-type: none"> <li>1. Food Carts</li> <li>2. North - Shutterbug, Coffee Plant, Documart copy shop<br/>East - Hunan Restaurant, Oregon Wines, Teuscher Chocolates of Switzerland</li> <li>3. North - Peet's Coffee<br/>South - Great Harvest Bread company<br/>East - Office Depot<br/>West - Marriott Hotel</li> <li>4. North - Liquor Store, Hotel Monaco<br/>South - Red Star Tavern Roadhouse<br/>West - Subway, Daphne's Greek Cafe</li> <li>5. North - Greek Cuisina, Kelly's Olympian bar<br/>East - Kebabs, Mini-Mart, Rialto Bar and Pool Room<br/>West - Bikini Coffee Company</li> <li>6. North - Javaman Coffee<br/>South - Central Drug<br/>West - Aroy Thai, Rovent Pizzeria, 4th Avenue Convenience &amp; Smoke Shop, Gerald's Italian, Bon Appetit Sandwiches</li> <li>7. North - Lava (bar), Metro Pizza &amp; Bento<br/>South - Kinko's/FedEx<br/>West - Cafe Bonjour, Morning Star Cafe</li> <li>8.5 West - Rice Junkies and Subway</li> <li>9. North - The Westin hotel, Portland Coffee House<br/>South - See's Candy</li> </ul> | <ul style="list-style-type: none"> <li>East - Baskin &amp; Robin's 31 flavors, Red Coach Restaurant<br/>West - Daily Grill, Brasserie bakery</li> <li>10. North - Rite Aid, Moonstruck Cafe<br/>South - Well's Fargo, First Republic Bank ATM<br/>East - Rite Aid<br/>West - Koji's Restaurant</li> <li>11. MACY'S Department Store</li> <li>13. North - Los Fondas<br/>South - Buffalo Wild Wings, Alessandro's</li> <li>15. North - Busch Garden Sushi</li> <li>16. Nordstrom<br/>East - Coffee Shop</li> <li>17. Pioneer Courthouse Square<br/>Starbucks and various food carts</li> <li>18. The Historic Pioneer Courthouse</li> <li>19. Pioneer Place Mall</li> <li>20. Pioneer Place Mall<br/>Today's Sushi, Regal Cinemas, Moonstruck Chocolates</li> <li>21. North - Rock Bottom Brewery<br/>South - Yamhill Pub<br/>East - BORDERS</li> <li>22. North - Art Media, Toys<br/>East - Guild Theater, Pastini restaurant</li> </ul> | <ul style="list-style-type: none"> <li>West - Virginia Cafe</li> <li>23. North - Pizza Schmizza<br/>West - Elephant's Deli, Regal Cinema</li> <li>24. North - Chase Bank<br/>East - Espresso Bar, Fritz Avani Cafe</li> <li>25. North - Ben &amp; Jerry's Ice Cream,<br/>South - Hilton Executive Tower (Panels)<br/>Glowing Greens mini golf, Qdoba Mexican Grill<br/>East - Michelle's on Fifth convenience store<br/>West - Porto Terra</li> <li>26. Southeast Downstairs - Pioneer Place Food Court</li> <li>27. North - Macaroni Grill</li> <li>28. North - Chipotle, Subway, Envy/Eclactic (lounge/bar/restaurant)<br/>East - Club Calabash, Gandhi's, Pho PDX, Salad World<br/>West - UPS Store</li> <li>29. East - Starbucks<br/>West - Liquor</li> <li>29.5 North - Paramount Hotel<br/>East - Dragonfish Restaurant</li> <li>30. North - Taco Del Mar</li> <li>31. HILTON - KUMORICON</li> <li>32. North - Pizza Schmizza, Javaman Coffee, Carl's Jr.<br/>East - Radioshack, Happy Bowl bento<br/>West - Nike Store</li> </ul> | <ul style="list-style-type: none"> <li>33. North - Quick Cuisine<br/>West - Wells Fargo</li> <li>34. North - Ritz Camera<br/>Southwest - City Coffee<br/>East - La Terrazza, Bangkok Palace</li> <li>35. West - The Lotus cocktails</li> <li>37. North - Heathman Hotel<br/>East - Heathman Restaurant<br/>South - Arlene Schnitzer Concert Hall</li> <li>38. North - West coast bank<br/>South - Broadway Theater<br/>East - Mcdonald's, Subway, Superdogs, Starbucks<br/>West - Oliver's Bar &amp; Grill</li> <li>39. Southwest - Cafe Viale, Melting Pot Fondue Restaurant<br/>East - Bank of America</li> <li>40. Multnomah County Courthouse</li> <li>42. Hatfield State Courthouse</li> <li>43. Portland Art Museum</li> <li>43.5 Park Blocks</li> <li>44. Portland Center for the Performing Arts</li> <li>45. United States Courthouse</li> <li>46. East - Seattle's Best coffee</li> <li>47. North - Portlandia Cafe<br/>Northeast - Cafe</li> </ul> |
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Current mascot winner: Chevi

Current book cover winner: Elisabeth  
Faulke Wallace Lundblade

Book Design and Layout by Cassie Richoux

**Kumoricon is a production of Altonimbus Entertainment.**

# 2009 STAFF

<b>Beau Gentry</b>	<b>Chair</b>	Kate Fletcher	Fanfic Coordinator	Michael Luker	Yojimbo	Nicole Sage	Yojimbo
<b>Julie Copeland</b>	<b>Vice Chair</b>	Athena Folk	Panels Staff	Randy Mackin	Console Coordinator	Valerie Sage	Yojimbo
<b>Robert Trotter</b>	<b>Director of Operations</b>	Sean Frazier	Exhibitors Hall Staff	Julia Mackris	Yojimbo Staff Preservation	Zackery Salzwedel	Gaming Staff
<b>Jaki Hunt</b>	<b>Director of Programming</b>	Jawni Garrison	Photography Coordinator Press Coordinator	Mondana Madjdi	Writing and Editing Merchandise Coordinator	Itzel Sanchez	Yojimbo
<b>Jeff Tyrrell</b>	<b>Director of Publicity Website Administrator</b>	Peter Gassib	Yojimbo	Nathon Madowi	Gaming Staff	Chris Sept	Registration Staff
<b>Dawn Hewitt</b>	<b>Director of Relations</b>	Alexandra Geesman	Maid Squad Manager	Patrick Martin	Video Room Staff	Terry Shockey	Yojimbo
<b>Jo Ayers</b>	<b>Secretary</b>	Daniel Gibbens	Yojimbo	Kathryn Marvin	Gaming Staff	Cameron Shoerberger	Gaming Staff
<b>Barbara Hunt</b>	<b>Treasurer</b>	Wendy Gleason	Merchandise Booth Staff Info Booth Staff	Robert Marshall III	Staff Preservation	Ashley Singh	Gaming Staff
<b>David McCarley</b>	<b>Facilities Liaison</b>	Rachele Gonzales	Registration Manager	Brian Mathews	Registration Staff	Aislinn Smith	Fanart Coordinator
Jessica Adams	Chibi Room Coordinator	Arturo Guzman	Karaoke Coordinator	Alicia McAuliffe	Assistant Exhibitors Hall Manager	Jeni Smith	Creation Station Staff
Michael Andrews	Registration Staff	Lucas Gwynn	Gaming Staff	Mike McCauley	Yojimbo	Kaila Smith	Yojimbo
Chris Arnesen	Main Events Tech Manager	Rene Gwynn	Gaming Manager	Meghan McNeil	Registration Staff	Gina Stauber	Masquerade Ball Coordinator
Cara Ashworth	Yojimbo	Holly Hamilton	Yojimbo	Aaron McPherson	Charity Staff	Debra Stansbury	Guest Liaison
Robert Babcock	Yojimbo	Amber Hanaway	Registration Staff	Chris Merritt	Exhibitors Hall Staff	Gina Stauber	Masquerade Ball Coordinator Guest Liaison
Waylon Ballenger	Tabletop/RPG Staff	Blake Hanson	Yojimbo	Jasmine Merritt	VIP Coordinator	Elias Stinson	Assistant Gaming Manager
Kristin Bashe	Yojimbo	Jude Hardesty	Yojimbo	Andrew Mincks	Gaming Staff	Kathleen Studdard	Cosplay Staff Gaming Staff
Eric Basillo	Yojimbo	Max Hardesty	Yojimbo	Charles Mitchell	Gaming Staff Forum Moderator	Wade Taylor	Creation Station Staff Writing and Editing Coordinator
Chris Blackburn	Yojimbo	Erik Harris	Gaming Staff	Andrew Montgomery	Yojimbo Floor Coordinator		
Paul Borte	Tabletop/RPG Staff	Tristan Harris	Yojimbo	Jessica Morris	Registration Staff	Eric Teitzel	Treasurer Advisor Adult Content Staff
Robert Brackett	Yojimbo	Zachary Haverland	Panels Staff	Jordin Morris	Registration Staff	Tabitha Teo	Assistant Director of Relations
Matt Brown	LAN Coordinator	Adri Hays	Yojimbo	Jerith Morrison-Weber	Yojimbo	William Thaller	Pocket Guide Coordinator
Susana Bustos	Yojimbo	Rachel Haywood	Street Team Coordinator	Joshua Moyer	Registration Staff	Katrina Thomason	Nursing Manager
Curtis Chaffee	Tabletop/RPG Staff	Amy Hill	Gaming Staff	Tom Munkres	Pocky Club Coordinator Cartographer	Randy Thompson	Green Room Manager
Nicholas Chase	Live Events Staff	David Hogue	Hall Cosplay Staff	Valerie Munkres	Exhibitors Hall Manager	Daniel Thorpe	Yojimbo
Peter Chau	Karaoke Staff	Sara Holm	Gaming Staff	Tyler Hopfer	Yojimbo	Shen Travis	Creation Station Staff
Frank Chiou	Karaoke Staff	Tyler Hopfer	Yojimbo	Devin Hunter	Gaming Staff	Lisa Murray	Yojimbo
Jeffrey Conradt	Yojimbo	Devin Hunter	Gaming Staff	Ian Jefferson	Registration Staff	Arthur Nelson	Gaming Staff
Jennifer Cox	Artist Alley Manager Design and Layout Coordinator	Ian Jefferson	Registration Staff	Jessika Jenkins	Yojimbo	Fari Nguyen	Registration Staff
Wes Cox	Live Events Staff	Jessika Jenkins	Yojimbo	Amanda Nowak	Hall Cosplay Coordinator	Amanda Nowak	Hall Cosplay Coordinator
Jesse Cranston	Assistant Yojimbo Manager Forum Moderator	Francine Johnson	Yojimbo	Keith Nowak	Dating Game Coordinator	Christopher Umphenour	Registration Staff
Steve Croxton	Assistant Creation Station Manager	Jeff Johnson	Yojimbo	Julie Oberg	Staff Preservation	Steve Unfred	Exhibitors Hall Staff
Wyatt Croxton	Gaming Staff	Karla Johnstun	Registration Staff	Aaron Paige	Library Staff	Logan Van Rheen	Special Events Manager
Brandon De Vore	Assistant Director of Operations	Christine Jones	Tabletop/RPG Staff	Alisha Paige	Library Staff	Amy Villa	Publicity Setup Staff
Justin Delves	Gaming Staff	Jaime Keep	Yojimbo	Amanda Paige	Library Coordinator	Erika Wade	Creation Station Staff
Jordan DeRosia	Yojimbo	Amy Kelly	Info Booth Manager	Sarah Paige	Assistant Director of Programming	Hayli Walker	Office Manager
Robert Dickerson	Main Events Staff	Skye Kiloh	Staff Preservation	Rachael Kirkland	Registration Staff	Paul Walker	Panels Staff
Andrew Dill	Quartermaster Staff	Rachael Kirkland	Registration Staff	Brian Peront	Hall Cosplay Staff	Dustin Ward	Gaming Staff
Cassie Dodd	Art Show Coordinator	Ellen Klowden	Creation Station Manager	Sean Perser	Yojimbo	Cameron Walther	Yojimbo
Thomas Dodd	Merchandise Booth Staff	Misty Knight	Publications Manager Program Book Coordinator	Ariel Phillips	Karaoke Staff Staff Preservation	Dustin Ward	Gaming Staff
Dennis Dreischmeyer	Tabletop/RPG Staff	Phillip Koop	Tabletop/RPG Coordinator	Meridian Pickett	Tabletop/RPG Staff	Mark Webb	Gaming Staff
John Ducusin	Design and Layout Staff	Paul Lamoureaux	Yojimbo	Adam Ray	Promotions Manager	Chelsea Wiens	Main Events Staff
Andrew Duncan	Disabilities Manager Photography Staff	Karl Lady	Exhibitors Hall Staff	Amber Reed	Adult Content Coordinator Lead Forum Moderator	Bronwyn Williams	Staff Benefits
Megean Duncan	Assistant Secretary Quartermaster Photography Staff Yojimbo Floor Coordinator	Matt Lady	Yojimbo	Travis Reed	Main Events Staff	Sean Williams	Gaming Staff
Joshua Dutton	Yojimbo	Marie Landers	Panels Coordinator	Cassie Richoux	Assistant Director of Publicity Guest Liaison	Matthew Wirwahn	Creation Station Staff
Matthew Dwyer	Live Events Staff	Jennifer Lathrop	Registration Staff	Nathan Wobbe	Yojimbo	Patrick Woo	Yojimbo
Derrick Dymock	Website Software Development	Chris LeBlanc	Website Software Development	Ben Riker	Yojimbo	Adam Wood	Yojimbo
Sara Eicher-Aguilar	Yojimbo	Andrea Letourneau	Cosplay Coordinator	Steven Riley	Karaoke Staff	Audrey Wood	Creation Station Staff
Zach Endicott	Panels Staff	Guy Letourneau	AMV Coordinator	Tony Roberts	Photography Staff	Keiko Yokoyama	Karaoke Staff
Michael Evans	Website Software Development	Steven Lewno	Assistant Facilities Liaison	Jesse Robinson	Yojimbo	Andrew Young	Live Events Manager
Sandi Farmer	Cosplay Staff Creation Station Staff	Jessica Liberato	Nurse's Aid (CMT)	Jeremiah Rosario	Volunteer Manager	Michael Yu	Gaming Staff
		Sean Lilly	Yojimbo	Jebediah Roseman	Yojimbo	Charlene Zachary	Yojimbo
		Anthony Lofy	Yojimbo	Trevor Ruhl	Gaming Staff	Etta Zauner	Registration Staff
		Justin Lowrey	Yojimbo Manager	Timothy Russell	Staff Preservation		

# WELCOME TO KUMORICON 2009!

Since the beginning of Kumoricon, back in 2003, I have had the pleasure of helping this convention grow year by year. As time passed, I was able to help it along in many different ways, and all my work led me to love it more and more.

I think I can speak for all the staff when I say this love has become a driving force for all of us. It not only pulls us together, but helps us to work really hard to bring you, the fans, the best convention that we can. Our dedication is paid back with interest as every year you bring us the best fans I've seen at any convention.

Despite the impressive growth rate of our convention, every year I've watched as attendees act as if it were a family reunion, rather than a convention. It's this reaction that gives us the motivation to keep the small convention feeling despite the growing size.

Throughout the year our dedicated staff manage to make the Kumoricon experience a year-round event, by holding dances, maintaining tables at local festivals, and helping at college anime club events. Through this we've garnered enough attention and experience to plan even more events of better quality for the coming year!

From staffer to vice chair to chair, it's been a roller coaster ride to get here, but despite all the highs and lows, I'm confident when I say that all of the blood, sweat, tears and anxiety were well worth it, as I know all of the attendees will once again have a fun filled weekend!

So from all of the Kumoricon 2009 staff and I, I want to thank every single one of our attendees, who have come from all over the country (and even the world), for allowing us to put on this convention for you.

Remember to have fun, meet new people, and make memories that will last you forever.

With sincere thanks from all of us at Kumoricon 2009,

Beau Gentry

2009 Convention Chair





# KUMORICON CONVENTION POLICIES

These are the policies for Kumoricon Anime Convention. If you have any questions, the staff will be happy to address your concerns.

## Badge

Your badge is your pass to event space. Be careful not to leave it in your room, at home, or anywhere other than on your person while you are at the convention. If you don't have your badge, you may have to pay up to the current purchase price to replace it.

When you check in, you will receive a holder for your badge. This is proof that you've checked in and the best way to keep your badge on your person. Keep your badge in its holder and visible at all times. This is the easiest way for the staff to know that you are allowed inside the Convention Space.

The badge you are assigned will vary based on your age. Here are the age breakdown and attendance restrictions:

**Child: 12 and under** – Can attend the convention except during convention curfew between midnight and 6:00 AM and must be accompanied at all times by a parent or legal guardian paid attendee.

**Minor: 13-17** – Can attend the convention except during convention curfew between midnight and 6:00 AM and must have a Parental Permission Form or proof of legal emancipation on file by check-in.

**Adult: 18 and over** – Can attend the convention.

Some individual convention events may have restricted admission as described in the panel descriptions in the program book.

If you lose your badge, visit the Lost and Found (location designated in the program book) to see if anyone has turned your badge in. If not, you can arrange to print a replacement. If you find a badge, please help out a fellow attendee, and bring that badge to Lost and Found.

## Cosplay and Outfits

Costumes and outfits are one of the best parts of anime conventions. Before you put long hours and hard work into your cosplay, be aware that all outfits must cover areas of the body to comply with decency requirements. You will be asked to leave Convention Space if your outfit covers too little of your body or is otherwise deemed inappropriate. Outfits that are tight or sheer enough to expose those parts which should be covered are also prohibited.

Females must cover the nipple, sides of the breast, and complete buttocks. Males must cover the entire groin area, and complete buttocks. Clothing must not be so tight as to reveal the genitalia of male or female, and must not sheer enough to expose areas which must be covered.

In addition to properly covering the body, costumes must comply with venue policies and requirements.

## Props and Weapons

A prop is any item that is for display or part of a costume, or a potentially dangerous item, carried or worn by an individual.

No members will be permitted to carry any kind of functional projectile weapon. This includes individuals who possess a

weapons permit or concealed weapons permit. Keep them at home. Anyone found in possession of such a weapon will immediately be removed from the convention. Individuals caught in the illegal possession of a functioning projectile weapon will be reported and turned over to the proper authorities. All other items that could be used as a weapon must be peace-tied or peace-bonded.

Obviously harmless props, such as teddy bears, will be waved through. Any other prop deemed safe by the staff may be peace-tied upon review by the staff member. A peace-tie is an indicator attached to your prop which signals to all staff that your item is part of your costume and not unsafe to carry. It also signals that you have agreed to carry your prop safely. This means you will not brandish any prop weapon, engage in any mock fighting, or use your prop in any way which could be seen as unsafe. You will be required to sign an acknowledgment of the requirements of safe-carry.

Peace-bonding will be conducted at the Peace-bonding table next to the Registration area. After hours, please see the Kumoricon Yojimbo Office to obtain a convention-recognized peace-bond. Complete this action before wandering through or around the Convention Space, or you may be required to leave. If you purchased your item at the convention, peace-bonding is required as soon as possible.

All bladed items must be kept in their sheaths at all times in the Convention Space. Weapons should never be waved around in a manner that may be construed as use of the weapon (this is considered brandishing). Gun replica or other replica projectile weapons should not be pointed at anyone at any time. Replica pistols need to remain in a holster; replica rifles need to be slung.

Brandishing a weapon in the Convention Space, or in nearby spaces such as other public hotel areas or parking lots, may result in immediate removal from the convention. Keep in mind, police will assume all drawn weapons are functional, and will act accordingly. If you are unsure whether your weapon is acceptable in the Convention Space, please ask in the Kumoricon Yojimbo Office or ask at the Info Booth.

Female must cover the nipple, sides of the breast, and complete buttocks.



Males must cover the entire groin area, and complete buttocks.



Clothing must not be so tight as to reveal the genitalia of male or female, and must not be sheer enough to expose areas which must be covered.



If you are cross playing and only single gender restrooms are available, you need to use the restroom that you would normally use, and please behave appropriately. If you run into someone who appears to be using the incorrect restroom, please give them the benefit of the doubt that they are in the correct restroom.

Exotic weapons will be dealt with on a case-by-case basis. Do not bring weapons that Kumoricon staff cannot tell are fake from ten feet away.

Certain props are not allowed within the Convention Space. These include, but are not limited to:

- Airsoft or projectile weapons
- Live (sharp enough to cut) steel
- Props wide enough or long enough to inhibit flow of traffic
- Replica weapons that do not comply with state or federal law
- Paddles (all varieties—including “yaoi” or “yuri” paddles)
- Props which impede personal or public safety

### Harassment, Solicitation, and Offensive Behavior

All attendees are expected to treat others in a courteous and respectful manner. Harassment and solicitation are prohibited. This is not only our policy, but the law. Please let the staff know if you are witness to any of the following:

#### Harassment

- Offensive or rude behavior toward anyone
- Someone doing or saying things with the willful intent to harm another person
- Heckling

#### Solicitation

- Displaying of signs with profanity, explicit or graphic language, insults, threats, solicitations, or room party advertisements (i.e. “Will hug for Pocky”, “Room Party Info”)
- Distribution of flyers around the Convention Space or attaching them to walls or surfaces is prohibited. Some flyers can be left at the Info Booth for distribution. Flyers at the Info Booth may be removed at the discretion of Executive Staff.

- Selling of items or favors outside of convention sanctioned events and areas.

#### Other Offensive and/or Illegal Behavior

- Indecent exposure (see above)
- Impeding the flow of traffic in hallways and especially in fire lanes
- Overly loud or disruptive behavior
- Line jumping or cutting
- Consumption of alcohol in the Convention Space, unless it is within an event officially sanctioned by Kumoricon with permission to serve alcohol from Kumoricon Executive Staff or the hotel
- Fighting (play or real)
- Lewd sexual contact or behavior (groping of the breast or genitalia)
- Any unsafe behavior
- Stealing items from the vendors room

Anyone who engages in any of these activities will be given a warning. If an attendee continues the behavior, or engages in similarly offensive behavior, their badge will be removed, and they will be asked to leave the Convention Space. Egregious or extreme cases may result in a badge removal without a prior warning.

#### Liability

Kumoricon, its personnel, and its affiliates are not responsible for any damage, theft, injury, or loss. Attendees of the convention are responsible for their own actions as individuals as well as for any resulting repercussions. Staff is on hand for assistance in most situations. However, any civil or medical emergencies that may occur must be handled directly by the appropriate authorities.

#### Consent to Photography

Any photographs or videos of attendees taken by Kumoricon staff in an official capacity may be used or published by Kumoricon without further consent of the attendees being recorded.

### Photography by Attendees

Taking photographs and videos is allowed in most public areas of the convention. However, specific events, panels, or areas may restrict photography or video-recording. Please respect the wishes of anybody who asks not to be photographed or video-recorded.

### Hotel Rules

Convention Space is any area that the convention is using for any official events.

The area of the hotel rooms is outside of official Convention Space. However, the way our attendees treat the property and the staff of the hotel reflects on the convention as a whole. Please be sure to take care of the room you are in. Be aware that there may be guests who are not attendees and persons who may be sleeping in surrounding rooms. Be respectful to the hotel staff and guests.

### Appeals

If you feel that you have been given an unfair warning on attire, conduct, or policy infringement, you may submit an appeal in the Operations Office. Any decision then reached by at least two Convention Executive Staff and the staff member who made the original decision will then be final.

### 18+ Events

In order to attend 18+ events you'll need a hand stamp. You need to bring your badge and photo ID to the info desk and you can get this stamp.



### Miscellanea-

Some events, such as the guest dinner, may require additional payment for admittance.

Policies are subject to change. Updates will be available at [www.kumoricon.org](http://www.kumoricon.org). The most current version will be available in the convention bags on your arrival.

*And please follow the rules so you don't make our con chair cry!*



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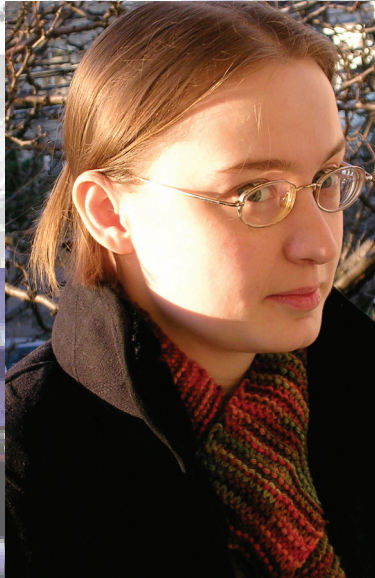
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# GUESTS OF HONOR

## SVETLANA CHMAKOVA

Artist, Writer



Svetlana Chmakova was born and raised on a small settler colony on the moon, where she first discovered her love of comics when reading contraband issues of *ElfQuest*.

When she was 16, she snuck on a berillium transport\* to Earth and landed in Canada, of all places. Slightly irradiated and woozy, she somehow ended up in an animation school which led to all sorts of trouble including a sudden career in comics-making. Svetlana's first full-length OEL manga series *Dramacon* was published by TOKYOPOP and met with much critical approval and offers of Pocky. It is now published in 12 languages and its hardcover collected edition can be used as an excellent self-defense weapon.

Currently Svetlana is busy shirking deadlines for her new series *Nightschool*, serialized in the monthly anthology *Yen Plus*. It's hard work! So if you see her napping, Just Let Her Be.

(\*NOTE: Svetlana's family and friends may dispute the story of Svetlana's arrival to Canada, and claim that she was actually born and raised in Russia, flew across the ocean in a normal plane with her family, and that she was never irradiated at all. So just, uh, tune it out.)



# KAJA AND PHIL FOGLIO

*Girl Genius—Writers and Artists*



Kaja Foglio is a Seattle-based writer, artist and publisher. She founded Studio Foglio, LLC in 1993 as a venue for her *Magic: The Gathering* art prints, but quickly expanded into publishing. She co-writes the comic series *Girl Genius* with her husband Phil, and is the chief graphic designer and web mistress for Studio Foglio and Airship Entertainment, and masterminded their stunningly successful transition to webcomic form. You can read *Girl Genius* comics online at [www.girlgenius.net](http://www.girlgenius.net).

Phil Foglio won the Hugo Award for Best Fan Artist back in 1977, and is still waiting for the wealth and unlimited power he was told this would bring. In the meantime he has made a career as a writer and artist because he liked the idea of commuting fifty feet to his office. Over the years he has worked in the fields of science fiction, comics and gaming. His current project is the comic book series *Girl Genius*, which he works on with his wife, Kaja. His hobbies include travel, gardening and waiting.



# JASON THOMPSON

Writer, Manga Editor

## THE COMPLETE GUIDE

Jason Thompson is the author of the Eisner-nominated encyclopedia *Manga: The Complete Guide* and author of the graphic novel *King of RPGs* (kingofrpgs.com), coming in January 2010.

As a manga editor for VIZ and Del Rey, he has worked on the English editions of titles such as *Naruto*, *Fullmetal Alchemist*, *Yu-Gi-Oh!*, *Dragon Ball Z*, *Hana-Kimi*, *One Piece*, *Shaman King*, *Uzumaki*, *The Drifting Classroom*, and *Sayonara, Zetsubou-sensei*. His work has appeared in *WIRED*, *The Comics Journal*, and every issue of *Otaku USA* magazine. He is the author/artist of several fantasy and horror comics including H.P. Lovecraft's *The Strange High House in the Mist*, *The Dream-Quest of Unknown Kadath*, *Hyperborea*, and *The Stiff*, all on mockman.com. He is "khyungbird" on Twitter.



### Death Basket



- Reviews from more than 900 manga critics
- Ratings from 0 to 4 stars
- Guidelines for age-appropriateness
- Number of series volumes
- Background info on series and artists



# TOSHIFUMI YOSHIDA

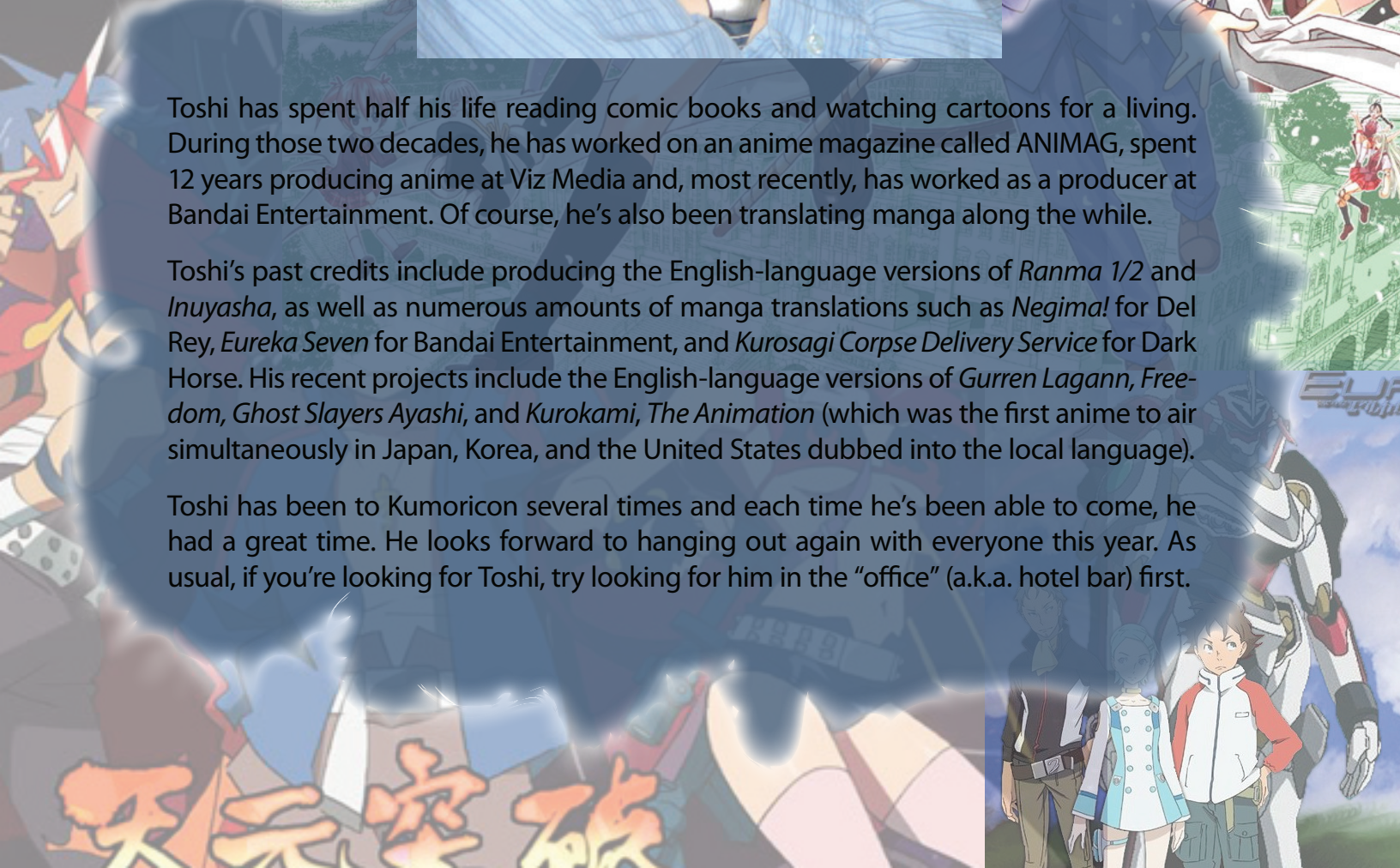
*Anime Producer, Manga Translator*



Toshi has spent half his life reading comic books and watching cartoons for a living. During those two decades, he has worked on an anime magazine called ANIMAG, spent 12 years producing anime at Viz Media and, most recently, has worked as a producer at Bandai Entertainment. Of course, he's also been translating manga along the while.

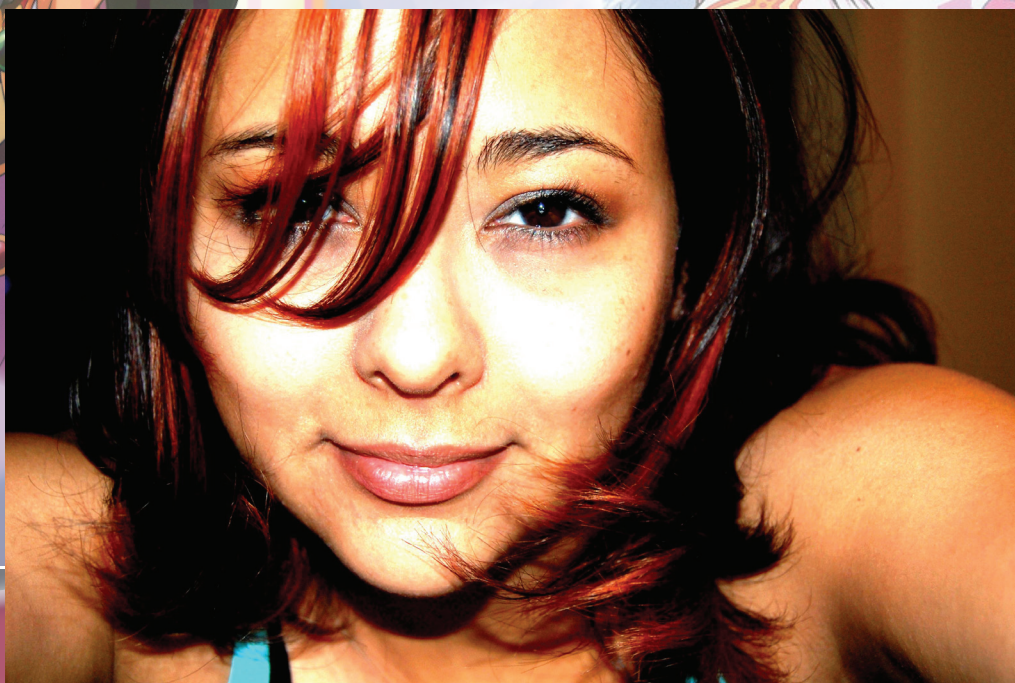
Toshi's past credits include producing the English-language versions of *Ranma 1/2* and *Inuyasha*, as well as numerous amounts of manga translations such as *Negima!* for Del Rey, *Eureka Seven* for Bandai Entertainment, and *Kurosagi Corpse Delivery Service* for Dark Horse. His recent projects include the English-language versions of *Gurren Lagann*, *Freedom*, *Ghost Slayers Ayashi*, and *Kurokami, The Animation* (which was the first anime to air simultaneously in Japan, Korea, and the United States dubbed into the local language).

Toshi has been to Kumoricon several times and each time he's been able to come, he had a great time. He looks forward to hanging out again with everyone this year. As usual, if you're looking for Toshi, try looking for him in the "office" (a.k.a. hotel bar) first.



# CYNTHIA MARTINEZ

Voice Actress

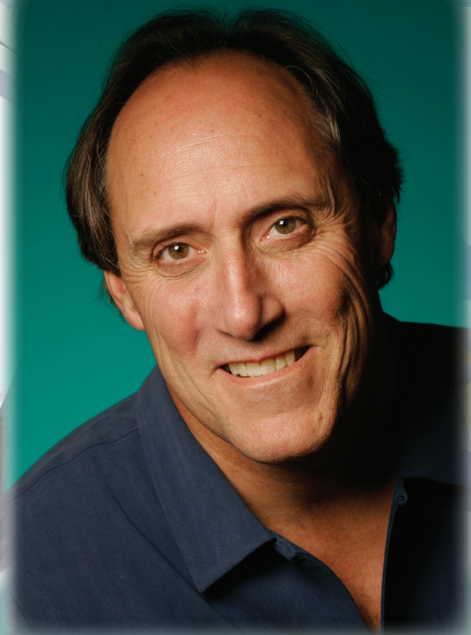


Cynthia was first introduced to anime when ADV cast her in her first acting/voice acting role ever as the dragon slayer sorceress Lina Inverse in *Slayers*. Since then she has voiced a variety of roles such as Sora in *Kaleido Star*, Hermes in *Kino's Journey*, Poemy in *Puni Puni Poemy*, Hiroko in *RahXephon*, Mikako in *Voices of a Distant Star*, Yuna in *Galaxy Fraulein Yuna*, Hikaru in *Princess Nine*, Hikaru Amano in *Nadesico*, Harue in *Super Gals*, Mint in *BAST of Syndrome*, Meek in *Panyo Panyo Di Gi Charat*, Pike in *Princess Tutu*, Kaho in *Sister Princess*, Hikari in *This Ugly Yet Beautiful World*, Mayu in *Elfen Lied*, Laetitia in *Madlax*, and Akina in *UFO Ultramaiden Valkyrie*. Other titles include *Pani Poni Dash*, *Red Garden*, *Shattered Angels*, *Go-dannar*, *Gravion*, *Aura Battler Dunbine*, *All-Purpose Cultural Cat-Girl Nuku Nuku*, *Azumanga Daioh*, *Excel Saga*, *Najica Blitz Tactics*, *Neo Ranga*, *Noir*, *Nurse Witch Komugi*, and *Those Who Hunt Elves*. Currently she is working on a music demo as well as being a mom to three kids and a boxer named Oscar.



# KIRK THORNTON

Voice actor



Kirk Thornton can't get enough of Kumoricon. In fact, if a fan wants to meet Kirk, he has to come to Kumoricon, as this is the only convention he attends (kind of an exclusive deal). He grew up down the road in Beaverton, and scratched and clawed his way into the profession, studying acting at University of Washington, then moved on to The Oregon Shakespearean Festival, New York off Broadway and regional theatre, and Los Angeles film and television before landing in voice-over. 20 years in the trenches and some of the roles he has to show for it are Jin (*Samurai Champloo*), Kisame and Tazuna (*Naruto*), Narrator and Saidoh (*Bleach*), Gabumon and Mummymon (*Digimon*), Don Patch (*Bobobo*). Several of the projects he can currently be heard on are *Code Geass* as Oghi, *Monster* as Baby, *RoboDz* as Gran Robodz for Disney and *Blue Dragon* as Minator. Other credits include *Planates* (Hachirota), *Ghost In the Shell* (Kuze), *Gungrave* (Brandon Heat), *Blackjack* (Blackjack), *Kikaider* (Hattori), *Dual* (Dr. Sanada), *Duel Masters*, *Last Exile*, *Stellvia*, *Vandread*, *Heat Guy J*, *Love Hina*, *Stellvia*, *Wolf's Rain*, *Akira*, *The Mysterious Play*, and *Kenshin*.

His voice has also appeared in video games, such as *Kingdom Hearts II* and *III* (Saïx), *Resident Evil Outbreak*, *Call of Duty*, *Kane & Lynch*, *Silent Hill*, *Dragon Age*, *Guild Wars*, *DC Universe*, *Marvel Ultimate Alliance*, *Red Faction Guerrilla*, *Mission Impossible*, *.hack*, *Scaler*, *Company of Heroes*, *Tales of the Abyss*, and *Dynasty Warriors*.

Video games that he has directed include *WWE Smackdown vs. Raw 2008*, *2009*, and *2010*, *Tom Clancy's HAWX*, *Red Faction: Guerilla*, *Dirt 2*, *Hotel For Dogs*, *Operation Flashpoint*, *Are You Smarter Than a 5th Grader?*, *Arcade Zone*, *Enchanted Arms*, *Rogue Galaxy*, *Samurai Champloo*, and *Time Crisis 4*.

Kirk has directed the English dubs of *S-CRY-ed*, *Gad Guard*, *Cosmo Warrior Zero*, *Tsukihime*, *Mars Daybreak*, *Otogi Zoshi*, and *Destiny of Shrine Maiden*, holding the lead script adapter and story editor positions for all of them. He is currently directing *Blue Dragon*, co-directing on *Naruto*, and script adapting and co-directing *Bleach*.

He loves the work, but the real treasures in his life are his wife, son, and daughter. He plays softball every week, has a decent arm and loves hitting the ball to right field.

# THE ANIME HUNTERS

13

The Anime Hunters return for another year at Kumoricon. Hailing from the city in the desert, they bring with them entertainment for the anime community. What kind of entertainment is that exactly? Anything from live performances to online episodes about the life and times of cosplayers. But you should go and find out firsthand. The group consists of four primary members: Zach (Yatta Cloud), Dane (Yatta Dante), Cassie (Chibiroth), and Jeremy (Random Dancing Kid), all of whom have attended and hosted panels at previous Kumoricons, as well as performed award-winning skits in the Cosplay Competition. You will ROFL, LOL, and BBQ! Barbeque? Wait a minute...



**CARL HORN**  
Manga Editor

Carl Gustav Horn is a manga editor at Portland's own Dark Horse Comics including such works as CLAMP's *Clover*, Kosuke Fujishima's *Oh My Goddess!* and Eiji Otsuka and Housui Yamazaki's *The Kurosagi Corpse Delivery Service*. A former editor at *Animerica* and *Pulp* magazines, he has worked in the U.S. anime and manga industry since 1993, and was a co-author with Patrick Macias on *Japan Edge*, the first book on otaku culture to be reviewed in the mainstream media. He has contributed to the U.S. DVD releases of *Appleseed: Ex Machina*, *Gunbuster*, *Gunbuster 2*, *Royal Space Force*, *Patlabor 2*, and *Jin-Roh*, and has provided commentary on the field to *Weekly Comic Morning*, *Square Jump*, *Newsweek Japan*, the *Nihon Keizai Shimbun*, *AERA*, *Clarín*, *The Los Angeles Times*, *The Hollywood Reporter*, *NPR*, and *Wired*.



## LAST STOP TOKYO

Last Stop Tokyo was founded by current members of The Slants, who also happened to be former members of San Diego pop punk heroes The Rockaway Teens: Simon Young and Johnny Sars. Joined by ACSlayer (of The Gentry and also formerly of The Slants) and Aaron Sixxx (of Stranger's Six fame), they are Last Stop Tokyo, a straight up punk rock & roll machine with catchy hooks, driving guitar riffs, and an in-your-face attitude.

Paying homage to The Ramones and all of their inspired offspring, Last Stop Tokyo captures the pure rock spirit, where music is still about having a good time and the live show a place where boundaries, nationality, race, and gender cease to exist.



## SOUL CANDY

Soul Candy is an "otaku rock" band consisting of talented musicians who are also otaku—big anime fans. As such, they specialize in playing songs and music from your favorite anime series, new and old.

Hailing from the Seattle/King County area in Washington, USA, Soul Candy (Christabelle, Josh, Carlos and Isaac) is quickly being recognized as a formidable performer in various conventions, rock shows and festivals.

They formed in July 2008 to perform for a local Filipino festival called Pista Sa Nayon. They then decided to try their hand at getting gigs at anime conventions. Since then they performed at Aki-Con the new convention in Everett, Washington, and at the famous Sakura Con in Seattle earlier this year. They then had their first club gig at the Club Motor in Seattle, then followed up recently with an appearance at Anime Evolution in Vancouver, Canada, where they received a warm reception.

The band also likes to cosplay for their shows in the true spirit of otakudom, and look forward to get chances to play for fans of similar interests at events such as Anime Evolution.





# A SPECIAL THANKS TO ALL OUR SPONSORS AND DONORS!

*Without these companies and people, Kumoricon would be a lot less interesting.*

## AUCTION DONATIONS:

<i>Mike Andrews</i>	<i>Amy Kelley</i>	<i>Silver Otaku</i>
<i>AnimeVice.Com</i>	<i>Meg Kelley</i>	<i>The Slants</i>
<i>City of Lincoln City</i>	<i>Andrew Montgomery</i>	<i>Tabitha Teo</i>
<i>Dark Horse</i>	<i>P:ear</i>	<i>David Wong</i>
<i>Beau Gentry</i>	<i>Cassie Richoux</i>	<i>Brick by Brick Studios</i>
<i>Dawn Hewitt</i>	<i>Right Stuf</i>	
<i>Jaki Hunt</i>	<i>Ellen Shelton</i>	<i>Barbara Hunt</i>

*And thanks to those who have donated since the program was sent to print, and you will be thanked fully next year!*

## LIBRARY DONATIONS:

*Ponent Mon  
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Yen Press*

## A SPECIAL THANKS TO:





# MAIN EVENTS

## Opening Ceremonies

Join us as we kick off our convention for a seventh year! Find out what events are in store for the weekend.

## Charity Auction

Help out a great cause, bid on one-of-a-kind items, and have a lot of fun at the Kumoricon Charity Auction! Donations from a variety of local and national businesses, as well as unique souvenirs will be up for bid. All proceeds benefit Pear, a local youth arts outreach program. Don't miss it. Some lots will be age restricted and will require government ID to complete the purchase. To see items for bid, go to [http://www.kumoricon.org/?page\\_id=17](http://www.kumoricon.org/?page_id=17).

## Kumoricon Dance

Two dances, one on Saturday night and the other Sunday, will keep your feet moving all night and into the early morning hours. Come listen to the live DJs, and get ready to strut your stuff!

## Masquerade Ball

You are invited to attend our Masquerade Ball. Come to mingle and dance, and at midnight see who you were dancing with as masks are removed. The dress code is semi-formal or cosplay, and you

must wear a mask. (Kumoricon Staff reserve the right to deny entry to anyone inappropriately attired. Please see opposite page for rules).

## Volunteer Meeting

Want to help out the con staff for a few hours, but not sure what to do? Come to the volunteer meeting, speak with dedicated staff who will tailor your great contribution around the stuff you want to see anyway! It's one of the best ways to show Kumoricon your support!

## Closing Ceremonies

The final event of Kumoricon—contest winners are announced, highlights are replayed, and the mascot for 2010 is revealed.

## Rant and Rave

Was there something you loved, or something you thought could be improved? Good feedback or bad, we want to hear your thoughts. Stop by after Closing Ceremonies to tell the staff what you thought of the con.

Keep up-to-date on all things convention related by following us on Twitter as "kumoricon".

# ALL-WEEKEND EVENTS

## Catch the Barrel

Pirates vs Ninjas!! Who will come out on top for the honor and glory of being the bucket champion? Now with 100% more sudden death showdowns! A champion will be declared at closing ceremonies...will it be you?

## Cosplay Scavenger Hunt

Join the hunt! Keep your eyes open and on the lookout for clues as you wander the convention. For more information, please go to the Info Booth.

## Hall Cosplay

Once again, our Hall Cosplay staff will be roaming the halls on the lookout for outstanding costumes and cosplayers. Act your part, or just have fun—you never know where they will be!

## AMV Contest

**(ticketed event)**

Kumoricon's Anime Music Video competition, created for fans, by fans. Entries are grouped into categories, and you the audience vote for your favorite videos. Come see how your video does, or just sit back and watch! Winners will be announced during Closing Ceremonies.

## AMV Show

Immediately following the contest, stay and watch the "best-of" collection of AMVs created within the last year.

## AMV Iron Chef Participant Check-In

Participants and their friends meet and are given an overview of this year's AMV Iron Chef challenge. Review previous entries, peruse music and video sources, and then create a mini masterpiece on the fly!

# AMV

## AMV Iron Chef Showing

A showing of the creations made by the AMV Iron Chef participants, and the audience votes for the winner.

## Off-Hours AMVs

**(Age 18+ Only - ID stamp required)**

A mix of last year's AMV Contest overflow, and selected works. Includes AMVs having more explicit lyrics or more suggestive imagery than the typical AMV contest and show entries. (ID stamp required).

## AMV Overflow Show

If you missed the original contest, or want to take another look, join us for a replay of some of the contest favorites (as previously determined by the audience vote), and a selection of past AMV Show entries and winners.

# MASQUERADE BALL DRESS CODE

This is a semi-formal event, and proper attire and a mask are required—if you are not properly attired, you will be turned away at the door. Below are some helpful guidelines, but if you have questions, please don't hesitate to inquire at the programming office. We are happy to advise you, so if you are unsure, just ask.

## Masks

Masks must be worn at all times while in the ballroom. There will be no mask-making panel this year and only a limited number available at the door, so please plan accordingly. Masks must cover the area around at least one eye, and must not impair your field of vision. Masks on sticks and face paint will be allowed. (Keep in mind that masks on sticks must be held in front of your face at all times.)

## Footwear

Shoes are required, so please choose something you will be able to dance comfortably in. Flip-flops, sandals, and sneakers are not appropriate, unless they are part of your cosplay.

## Attire

Non-formal fabrics such as flannel, denim, and mylar shall not be allowed. At least half of your body must be covered in fabric—bare midribs or bare chests are not allowed. Formal/semi-formal attire from Asian countries is acceptable.

**Female attire:** Semi-formal attire includes prom dresses, evening gowns, cocktail dresses, and dressy separates. Skirts should be no shorter than knee-length and at least an inch off the floor (for ease of movement).

**Male attire:** Minimum of a button down shirt, slacks, and a tie are required. Suits and tuxedos are encouraged, and highly welcome.

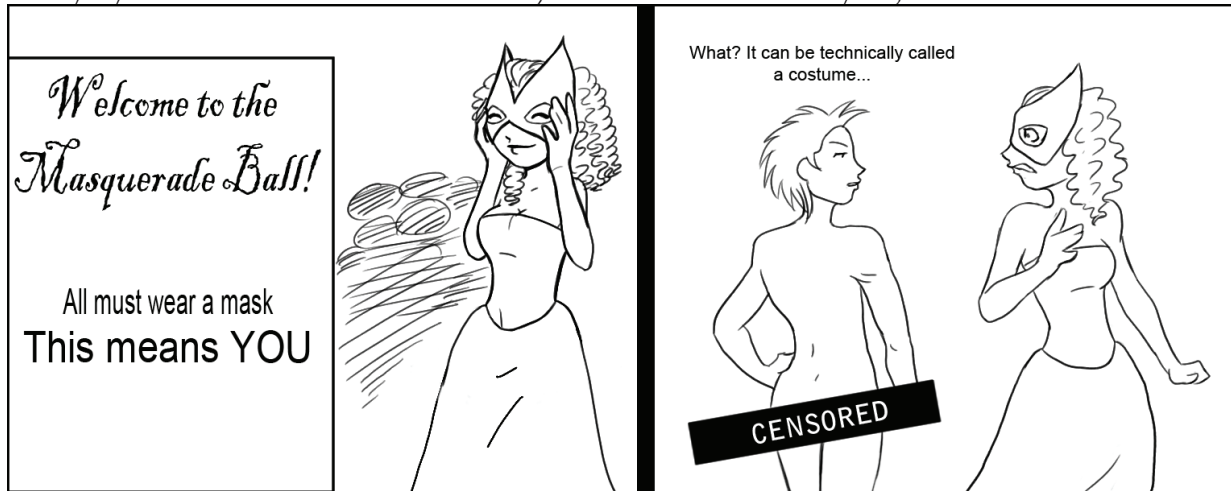
**Cosplay attire:** Cosplay must be of a recognizable character or character-type: a generic shinigami or school uniform is acceptable; generic street clothes are not. Cat ears are not considered cosplay.

Large props, wings, and weapons will not be allowed as they will be an impediment on the dance floor, and may be broken or harm others. If any part of your attire restricts your movement, you may be asked to remove it.

Whatever you decide to wear, it must be appropriate to wear in public and adhere to the minimum dress code standard as set forth in the Convention Policies. We will be sad to turn you away at the door, but we reserve the right to deny entry to anyone wearing inappropriate attire.

*Do pay attention to the rules and have fun!*

*Don't try to get "cute" with us.*



Art by NightAmbre, from *Otaku Socialization*, an Otaku Survival Guide

## CATCH THE BARREL RULES FOR KUMORICON 2009

Play one game of Rock-paper-scissors to win the barrel or defend it from a challenger.

If you lose the challenge, or lose control of the barrel, you must wait 10 minutes before challenging again.

The first time you win the barrel write your **BADGE NUMBER**, not your name, on the side of the barrel and place a tally mark by it. After that every time you win a challenge, place a tally mark by your badge number (please write neatly and try to leave room for others).

The barrel must remain in the conspace at all times. Do not hide or disguise the barrel, do not take the barrel to your room or into panel rooms or events where it would be a disturbance.

You must play as a single entity, please do not combine your points with others.

Turn the barrel in at info desk at 9pm Saturday, the points will be counted.

The barrel will be brought back out Sunday and put back into play. Turn it in at 9pm Sunday at info desk and the points will be counted.

The person with the most points from the first day will battle the person with the most points from the second day at closing ceremonies.

You must be present at closing ceremonies to be called to battle the other champion. If the person with the highest points from Day 1 or Day 2 isn't present at closing ceremonies, the person with the next highest points from that day will be called.

Have fun and play nice, and let's find out who will be KUMORICON 2009 PIRATE KING OR NINJA LORD!



# COSPLAY

## **Advanced Cosplay: Accessories, Props, and Hardware**

Need something for your costume that you can't run through a sewing machine? Stumped on how to make it? This is the panel for you! Wings, crazy make-up effects, lights, armor, and jewelry—anything goes. Bring lots of questions!

## **Cosplay 101**

Just starting to gain an interest in dressing up as your favorite characters, but have no idea how to go about it? This panel will answer your questions from where to shop for costume pieces, what to buy, and how to learn the skills you'll need to make those special touches to whatever you're wanting to wear. We'll teach you the difference between making a Halloween costume and actually becoming a character for cosplay!

## **Cosplay Chess**

Come see your favorite characters battle it out on a giant chessboard stage! Coplay Chess is an event where convention attendees in cosplay serve as the pieces, and at the direction of two chess masters, will move, fight, and die live on stage. The combats are not pre-scripted—anything can happen!

## **Cosplay Chess Pre-Meeting**

Meeting for Cosplay Chess participants. This is an opportunity to discuss battle techniques and work out strategies. Mandatory for all participants.

## **Cosplay Choreography Contest**

There are always so many dance skits in the cosplay contest that you could have a whole contest devoted to them. This is it. Stories told through dance!

## **Cosplay Contest**

Whether you like to compete or just to see costumes being presented, the Cosplay Contest is Kumoricon's main costume event. Various individuals and groups will present their costumes and entertaining skits. At the end of the contest, prizes will be announced for outstanding entries.

## **Cosplay Fashion Show**

Do you like cosplay? Are you tired of waiting in line for the cosplay contest? Do you have a cosplay you want to show off? If so, come to Kumoricon's first ever Cosplay Fashion Show, where anybody can show off their cosplay. Handmade or store bought, young

or old, large or small, ninja or pirate—all are welcome. If you want to compete, sign up for the judging portion where prizes will be involved.

Hosted by BangBangNeko... see you there cosplayers!

## **Cosplay Pre-Meeting**

Meeting for Cosplay entrants. This is the time to ask the Cosplay Coordinator questions about skit content and weapons use; sign up for Costume Workmanship slots, Photography slots, and Skit technical rehearsal slots; and hear and last minute announcements. At least one member of each group must be present. Final deadline for all entries: all entry forms, waivers, and CDs must be turned in to the Cosplay Coordinator. Costumes are not required at this meeting.

## **Cosplay Props and Weapons Crafting**

Have you gotten together that perfect costume, but are missing that integral weapon, wand, or armor piece? This is the panel for you. We will have an overview of various materials and techniques that are used on projects big and small, and are acceptable by convention standards. Be sure to bring a note pad and pen for all the tips!

## **Cosplay Skits 101**

So you have a costume and now you want to go on stage. Excellent! But what to do? Come to this panel and find out how best to have fun and entertain an audience. Tips will be included on stage technique, sound and lighting, what to expect backstage in a contest, and what to do if something goes wrong (this is show business after all...)

## **Crossplay 101**

This panel is a discussion and introduction into the world of crossplay, or cosplaying an anime/game/original character of the opposite sex. Panelists will discuss their history of their crossplays, and will answer questions from the audience about the who, what, why, and hows of the subject, and also invite other crossplayers to share their secrets and experiences. It's a fun type of panel to learn about expanding your cosplay horizons. A slide show may also be available, so come see what it's all about!

## **Crossplay: Tuck Everlasting** (Age 18+ Only - ID stamp required)

The late night panel on crossplay last year was crazy and wild, so we're bringing it back this year! What you always wanted to know about crossplay, you can ask here without being shy or embarrassed. Crossplayers will be happy to answer questions, reveal secrets, or maybe even more. Just see what it takes to go from female-to-male and male-to-female. We may even have a slideshow, plus maybe something extra for good measure! Now is your chance to untuck the truth!

## **Cuddly Cosplay**

Do you have a plushie that's been begging for a chance to appear on stage? A teddy bear ready to emote as Ichigo from *Bleach*, or perhaps My Shinigami Pony? Give it the opportunity to strut! It's a cheesy cosplay presentation just for them! Make an outfit for the plushie. We will have sound (a boombox) for CDs and a "followspot" flashlight. If you forget to bring music, you may sing or the audience may provide random sound effects at their whim.

## **The Basics of Wig Styling, with PatentRenoSmirk**

Want to create a beautiful wig for your cosplay, but don't know where to start? Are you too afraid to touch the wig you bought for fear of ruining it? Ever wonder how some people create such perfect, gravity defying spikes? Well, I can attempt to help you. In this panel, I will discuss not only where to find wigs, but how to select the one that will work for the style you need. But that's not all! I will share with you the styling tricks I have learned with the use of demonstrations and step-by-step tutorials. So come on down and learn the basics of wig styling, the PatentRenoSmirk way!

## **How to Make Cat Ears**

Come to this workshop and learn how to make your own purrrrrfect cat ears! Materials are provided, and instructors will be there to help you along. Space is limited, so be sure to come early. (For those who cannot attend the panel, you will be able to purchase the materials and make your own ears at the Kumoricon booth in the dealer's room).

## Patterning and Advanced Sewing for the Cosplayer

Tired of making your costumes from store bought patterns that never fit you properly and just don't look right? Want to make your costumes look spectacular even up close? Then this is the panel for you! We will be giving an overview of how to drape a pattern from scratch to fit you, how to alter existing patterns, and a few advanced hand sewing techniques to make your costumes stand out from the rest.

## Persocom Ear Workshop

Ever wanted to have persocomm ears like Chii or Freya? Come to this panel and learn how easy it is to create your own! Space will be limited, so get there while you can.

# KARAOKE

## Open Mic

This year, the Karaoke Lounge can be found on the 23rd floor! Come and check out the view of the city while you enjoy open mic. Sing your heart out, or have a seat and relax, but most of all, enjoy the music!

## 21+ Karaoke

(Age 21+ Only)

For the first time, come experience karaoke at Kumoricon as it should be—with alcohol. The hotel bar in the lounge will be open for you to purchase drinks that you can enjoy in the Karaoke Lounge while enjoying the performances.

## Karaoke for Newbies

Want to try karaoke, but not sure where to start? Join us as for this panel where we will help you figure it out—you will be singing in no time!

## Karaoke Cosplay Hybrid

See cosplay and karaoke collide once again at Kumoricon's Cosplay Hybrid Contest. Contestants will put on skits, perform artistic acts, and go for audience appeal, all the while performing songs to complement their performance. Be goofy, be serious, the point is—have fun with your music!

## Kumoricon Idol

Listen as contestants perform beautiful Japanese songs. Idol contestants are judged on vocal ability and talent.

## OPEN MIC KARAOKE RULES

Please try to keep your energy at a manageable level. There are many pieces of expensive equipment around to give the best karaoke. We will be forced to take appropriate action if things get too unorganized. The whole point is to have fun, so we would prefer to keep things organized.

Open mic is done mostly on a first-come, first-serve basis. To minimize waiting times and to give everybody a chance, you must wait until you have sung your song before you can sign up to sing another one. Generally, songs will be performed in the order in which people signed up. However, the staff reserve the right to shuffle people around if: (a) the song in question was very recently performed by someone else, or (b) the performer in question has signed up repeatedly to the exclusion of other people. In other words, don't hog the mic and pick something unique. ^\_^

Any songs, including American, are allowed, but songs related to Japanese culture are preferred... remember, this is an anime convention. Some songs may be denied due to content (just remember PG-13).

A list of available songs will be available at the sign-up desk. If you are unsure a song you really want to sing is in our library, bring a copy yourself (audio CD or .mp3 on CD) so you can flaunt your musical prowess for the masses. Just remember to pick them up after you sing!!

The choice is yours if you want to sing the karaoke version of a song or a sing-along with the normal version. If you do not specify a "normal" version, we will play the karaoke version, if available, by default.

If it is something you really want to sing and you want to make certain you have a lyric sheet, it is always nice to bring your own... again, to flaunt your musical prowess.

### Don't...

- grab another microphone and go onstage without being invited.
- boo or heckle a person on stage—we are all here to have a good time.
- be upset someone sang your song. There are a lot of songs to choose from, so find another one.
- stay onstage after your song is over. Give others a turn in the spotlight.

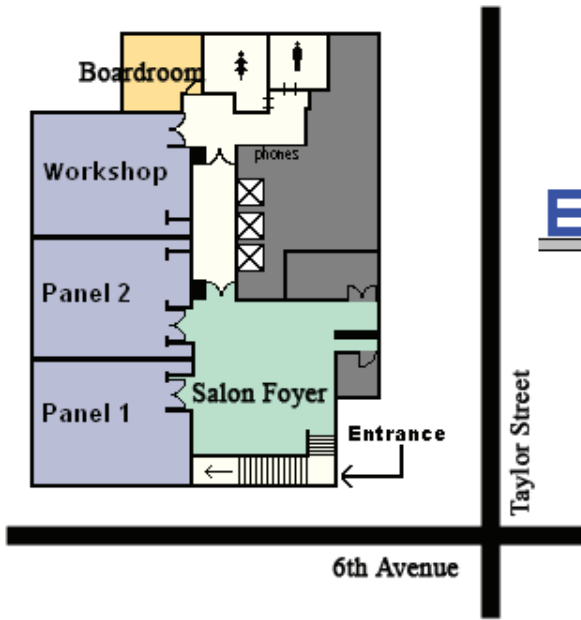
### Do...

- get your request in so you're not left out.
- clap when others are done, no matter how bad they may have been—they got up there.
- have fun!

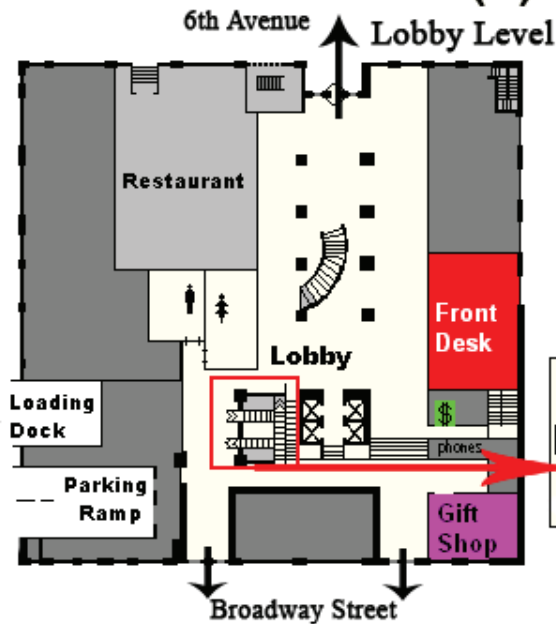
NORTH

# Hotel Map

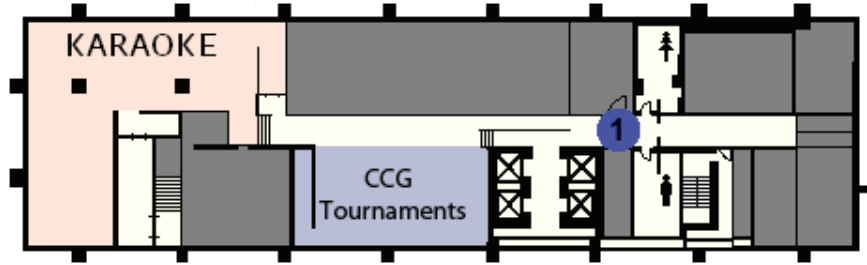
## Hilton Portland Executive Tower (Across 6th & Taylor from Lobby)



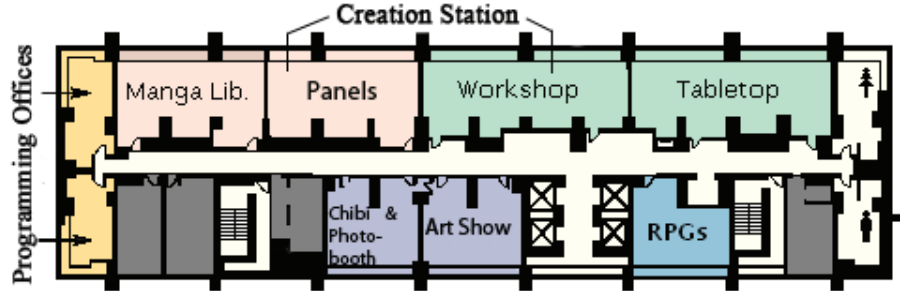
### L (1) Lobby Level



### 23 23rd Floor Restaurant Level 1 Operations Office turn right from elevators on floor 23



### 3 Third Floor Conference Level

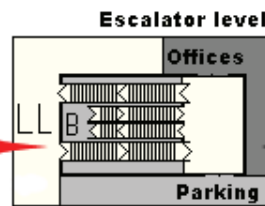
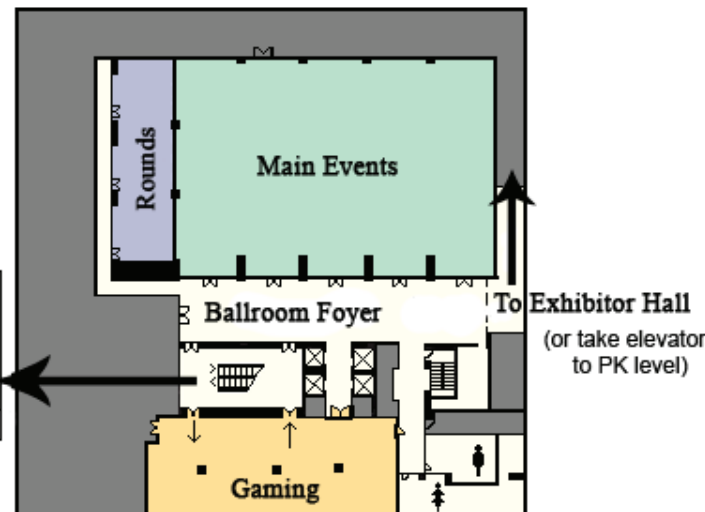


### PL (2) Plaza Level

- 1 Registration Desk
- 2 Will Call
- 3 Peace Bonding
- 4 Info Desk



### Ballroom Level B (B)



# HOURS OF OPERATION



## Registration hours:

Friday: 4pm-9pm  
Saturday: 6am-7pm  
Sunday: 8am-7pm  
Monday: 8am-3pm

## Info booth hours—Same as Registration

## Exhibitors Hall/Artist Alley:

Saturday: 11am-6pm  
Sunday: 10am-6pm  
Monday: 10am-2pm

## Chibi Room—for our attendees age 12 and under

The Chibi room, a crafty option for children, will have many choices this year ranging from drawing and coloring anime and manga to making rain charms, dolls and even fish kites. This room is intended for younger Kumoricon attendees and is a safe space for learning many types of Japanese art forms. Children will be able to learn how to write their names in katakana, fold origami and even learn how to speak some Japanese! For a schedule and description of activities, please see the pocket guide or ask at Info Booth.

Please remember that children ages 12 and under must be accompanied by an adult.

## Manga Library

Come sit, relax, and read your favorite manga in Kumoricon's very own manga library! Open from 8am to 2am all weekend, it's a great place to take a break from all the con chaos!

## Video rooms:

24 hours, starting Saturday 8am, finishing Monday at 5pm.

## Gaming:

*(except for closures in certain rooms as noted on schedule)*

Saturday: 8am-6am  
Sunday: 8am-6am  
Monday: 8am-Close

## Operations office: 24 hours

## Photobooth

Saturday: 6 pm-2 am  
Sunday: 6 pm-2 am

Got a great costume you are really proud of? Want the best pics to brag to your friends about? Did you know Kumoricon has a professional photo studio available?

Join us in the Chibi Room after it closes, and spend a few minutes in front of the lens of our photographer "Spott". Your face and costume could help promote Kumoricon 2010. Plus, your images will be available to you online after the convention. Remember to leave your e-mail address with the studio assistant to receive direct links to the private Kumoricon photo galleries.

# ART SHOW RULES FOR BIDDERS

## Hours

- Saturday, September 5th, 12:00pm-6:00pm
- Sunday, September 6th, 10:00am-6:00pm
- Monday, September 7th, 10:00am-4:00pm  
(Close-out Hours)

No cameras of any sort are allowed in the Art Show, except for supervised press or staff. If you are found taking video or photos of artwork, your camera will be confiscated.

## Bidding

All art work will be displayed with a bid sheet listing a minimum starting bid price and a "Buy it Now" price, each determined at the artist's discretion. Art work marked NFS on the bid sheet is Not For Sale by the artist, and is for display only.

- **Buy it Now Option**—If the art work does not have any bids attendees can take the "Buy it Now" Option and enter their badge number and the "Buy it Now" Price. The art work will be sold to that attendee at the "Buy it Now" price and will not be available for any more bids.
- **Place a bid**—If the art work has less than 4 bids, an attendee can place a bid on it by entering their bid and badge number on the

bid sheet. Any artwork ineligible for auction (less than 4 bids) and having at least one bid will be sold to the highest bidder on the bid sheet.

- **Auction**—If the art work has received four or more bids, as marked on the bid sheet, it will be go up for auction. The art work will be sold to the highest bidder at the auction.

Please write legibly, and use your full name so we can contact you, if necessary.

In the event of dispute over payment, the bid sheet will act as a receipt, provided the signatures of both the artist and the customer, and the amount paid are written on it.

## Art Pick Up

If the bidder does not pick up the artwork, and it ends up unclaimed by both the artist and bidder, Kumoricon will pay for shipping the artwork back to the artist. The bidder will be noted in our database as a Delinquent Bidder, and may incur the fee of shipping the artist's artwork the following year when registering for Kumoricon.



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# GUEST PANELS



## Anime Hunters

Once again, The Anime Hunters return to Kumoricon for another year of fun! Come and join the entertainment at their panel where you can catch the premier of the latest episode of their online series, and possibly the last of the first season! Prizes will be given away, and you will get to ask them the questions you have always wanted to ask. What those questions are, we have no idea! Hm, now that's a scary thought. So come and have fun with The Anime Hunters!

## About Cynthia

Learn how Cynthia Martinez got into voice acting, and hear other interesting stories about her experiences, at this fun panel.

## Censorship and "Obscenity" in Manga

In 2009, Christopher Handley, a manga collector in Iowa, pleaded guilty to charges of possessing obscene manga, after a three-year ordeal which began when the U.S. postal service opened a package he received from Japan. Meanwhile, censorship is a fact of life in mainstream manga, effecting everything from nudity in *Naruto* to pot leaves in *Shaman King*. Why is manga censored in America, and what do the laws really say about what you can and can't show? Jason Thompson and other industry guests discuss the legal, moral and economic aspects of this complicated issue.

## Character—Head to Toes

Learn some techniques to stretch the boundaries of your acting abilities. Create characters you might not think you were capable of. For those of you who have heard "you've got a great voice" or "you're a really good actor, you should get into voiceover", learn how to take the next step. This workshop will show some of the tricks Kirk and Julie Thornton have learned in their 30 years as working professionals and students of acting.

## Character Design Workshop with Svetlana Chmakova

See Svetlana's creative process as she creates a character design with help from the audience.

## Concert—Last Stop Tokyo

Founded by some members of The Slants, this band features some familiar faces rocking with a different sound. Paying homage

to The Ramones and all of their inspired offspring, Last Stop Tokyo captures the pure rock spirit

## Concert—Soul Candy

Listen to anime theme songs covered by this up and coming 'Otaku Rock' group. They have played some great shows since forming about a year ago, and we are pleased to welcome them to Kumoricon.

## Dark Horse Industry Panel

Join Carl Horn and other industry representatives from the manga licensor and comics publisher in our own backyard! Find out what exciting projects are coming from this great company, which just walked away from Comic-Con International with the lion's share of the Eisner Awards.

## Dark Horse Translating Panel

Join Michael Gombos, Dark Horse's own Director of Asian Licensing and translator of *Neon Genesis Evangelion*, and other local Dark Horse translators as they talk about what it's like to be in the business of translating for anime and manga.

## Dubbing Workshop

Learn some of the techniques used at studios like Studiopolis, Animaze, Saban, Disney and Bang Zoom to lay down professional "Dubs". Kirk Thornton, who has acted, written, and directed for all these studios and more will give a crash course on the ABC's of dubbing and get as many behind the mic as time allows to dub scenes from *Naruto* and *Bleach*

## Girl Genius Radio Theater

Done in the style of old-time radio productions, come listen as Studio Foglio brings their creations to life in front of a live audience.

## Guests of Honor VIP Dinner

**(tickets are \$75)**

Dinner with the guests! If you want face time with all the guests in an intimate meal, this is the event for you. This is a ticketed event, so be sure to purchase your tickets at the Info Booth. **Entry is included in the cost of VIP registration.**

## King of RPGs

### Tabletop Throwdown!

Calling all magic-users, role-players and D&D fans! *King of RPGs*, coming in January

2010 from Del Rey Manga, is the stirring saga of two college freshmen: a guy recovering from a *World of Warcraft* addiction, and another boy whose life goal is to become THE GREATEST DUNGEON MASTER IN THE WORLD! Join author/gamemaster Jason Thompson, for a *King of RPGs* tournament adventure full of monsters, heroism and the everpresent possibility of a gruesome death because you had a bad die roll. The best role-players (or, alternately, the survivors) will receive fabulous prizes! Beginners welcome. Dice and characters provided.

**NOTE: 10 slots only—Sign-up sheet in Tabletop**

## Kurokami Experiment

Bandai is releasing this show in the US and Japan at the same time. Come find out about this interesting experiment in simultaneous release from the producer's point of view.

## Late-Night Yaoi Readings

**(Age 18+ Only - ID stamp required)**

Two mystery panelists. Dozens of Boy's Love graphic novels. Join us for an exploration of the sophisticated world of yaoi manga as our panelists read aloud from classic scenes of bishonen romance. Audience suggestions of reading material are gladly accepted. Only the ring finger knows what will happen.

## Look Back in Manga:

### Carl Gustav Horn and Jason Thompson talk PULP

From 1997 to 2003, VIZ published the underground/seinen manga magazine, PULP, which featured the first English appearances of critically acclaimed manga artists such as Junko Mizuno (*Little Fluffy Gigolo Pelu*) and Junji Ito (*Uzumaki*). Today, the spirit of PULP lives on in VIZ's new IKKI line of alternative manga (one of the original proposed titles for IKKI was *PULP Japan*), in violent, sexual seinen (men's) manga like *Crying Freeman* and *Oldboy*, and in experimental/art manga like *Disappearance Diary* and *Tokyo Zombie*. Jason Thompson and Carl Gustav Horn, two of the original editors of PULP magazine, talk about manga and about what it was like to work in the industry in the mysterious future (?) year of 199X.

## Manga: The Complete Guide Z

In 2006, former SHONEN JUMP editor Jason Thompson quit his job, locked himself in his



# GUEST PANELS

apartment for a year, drew the blinds, and read every single manga published in English. The result: the encyclopedic book *Manga: The Complete Guide*. Three years later, "Manga: The Complete Guide" has been nominated for an Eisner Award, Thompson is Manga Editor for *Otaku USA* magazine, and he's working on an original manga from Del Rey, *King of RPGs*. Featuring a special announcement about the update to *Manga: The Complete Guide*!

## Meet Svetlana

A humorous overview of the life and work of Svetlana Chmakova. Learn all about the projects she has worked on. There will be Q&A at the end.

## Q&A with Cynthia Martinez

Take this chance to learn more about Cynthia. Prepare your most interesting questions and interact with her.

## Q&A with Kirk Thornton

This is your opportunity to learn more about Kirk, as he answers questions from you, the audience.

## Q&A with Toshi Yoshida

Toshi has a lot of experience in the anime industry. Come and find out more about how anime works from a producer's point and view.

## The Secret History of Manga in the U.S.

It's been more than thirty years since the first manga was translated into English! But how much do you REALLY know about manga? From *MixxZine* to *Raijin*, from *Astro Boy* to *Tenjho Tenge*, discover the bizarre secrets of translated manga in this visual time machine full of dreamers, censors, antiwar activists, and ninja. Narrated by Jason Thompson.

## Studio Foglio: *Girl Genius*

*Girl Genius* is the "gaslamp fantasy" story created by Phil and Kaja Foglio. Join them for this Q&A session on their popular webcomic.

## Translating for Anime and Manga

Toshi has worked on translations for a number of anime and manga series. Come and learn about being a translator in the industry.

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# VIDEO GAME TOURNAMENTS



- Super Smash Brothers BRAWL!
- Mario Kart Wii
- Blazblue
- Guilty Gear XX: Accent Core+
- Street Fighter IV
- Soul Calibur IV
- Rock Band 2
- Dance Dance Revolution
- Defense of the Ancients: All-Stars
- Starcraft
- Pokémon Battle Revolution
- (More may be announced at Con)

Times of Operation:  
Saturday: 8am - 6am  
Sunday: 8am - 6am  
Monday: 8am - Close

*Thanks to Game Crazy for prize support!*

## TABLETOP GAMING

Located on the 3rd floor in the Forum and Cabinet rooms, as well as on the 23rd floor, Tabletop Gaming will be open for the duration of con for anyone to play CCGs, RPGs, Go or any of the board or card games available.

This year GameStorm, an annual local convention that focuses on board and role-playing games but features games of all kinds, has provided Kumoricon with access to their Game Library, allowing attendees to check out and play hundreds of different games. GameStorm staff will be on hand to provide assistance. Come check it out!

### Anime CCG Meet & Greet & Swap

Starting with Ani-Mayhem in 1996, there have been many anime based CCGs released over the years. From *.hack//enemy* to *Zatch Bell*, come share your anime CCG experiences with fellow gamers, trade cards, and play a few games.

### GO! Kumoricon

Play GO (known as igo in Japan, baduk in Korea, weiqi in China)—the strategy board game loved by Fujiwara no Sai and familiar to fans of Hikaru no Go. All levels welcome, beginner to advanced. A little history plus the simple rules, and you'll be playing the game!

### Open Play

Bring yourself, your friends and your favorite card, board or role-playing game—or try playing one of ours. We will have a variety of games available for your tabletop gaming needs during our open play hours.

### Open Play (21+ Only) (ID Required)

Beginning at 11:00pm each day on the 23rd floor, all gaming events will include access to the hotel bar. Gaming and Alcohol... they were basically made for each other.

## STEVE JACKSON GAMES

As Steve Jackson Games produces card and board games designed for small groups of people, space at these events may be limited.

### Burn in Hell

In the card game Burn in Hell you try to assemble the tastiest Circles of history's sinners by collecting the souls of the damned. Trade souls with your rivals or just steal the ones you need. Collect groups of Mass Murderers, Cannibals, even Clerics... or build sets of the Seven Deadly Sins.

### FRAG Gold

FRAG is the first ever First Person Shooter... without a computer. Spawn into a map, pick up weapons and equipment, and go FRAG your buddies! And if you should get FRAGed yourself, just respawn and come back shooting!

### King's Blood

King's Blood is a fast-paced card game in which players create a royal genealogy by playing cards that add members to the family tree and others that manipulate their lives. You decide who gets married, born, exiled, or assassinated. King's Blood was originally published in Japan by Fujimi Shobo Co., Ltd.

### Midnight Munchkin

Its midnight, and the munchkins come out to play! Come join us for an epic round of Steve

Jackson Games' Munchkin card game. Play with cards from every available Munchkin set and expansion! Feel the effects of sleep deprivation! In these wee hours, who knows what might happen... But some things are certain. You will kill monsters. You will steal the treasure. And you will stab your buddy in the back.

### Munchkin: Pirates vs. Ninja

Declare your allegiance in this cosmic struggle! Combining Munchkin Fu and Munchkin Booty from Steve Jackson Games' popular Munchkin card game line, this event promises to be an historic moment in the ultimate showdown for superiority. The line has been drawn. Will you karate chop your buddy or make him walk the plank?

### Munchkin: User Request

Join us for a game of Munchkin where you choose the cards. Mix and match different sets and expansions or go with the tried and true. Requests will be met on a first come, first served basis. However, with the vast array of Munchkin at our disposal we should be able to fill multiple requests at once.

### Ninja Burger

Inspired by the website [www.ninjaburger.com](http://www.ninjaburger.com), the Ninja Burger card game pits you against fellow trainees in a Ninja Burger store. Learn the secrets of stealth, swordsmanship, and customer service as you deliver tasty burgers and fries to some very unusual places. You will bring honor to your franchise! Failure is not an option!

### SPANC: Space Pirate Amazon Ninja Catgirls

In the card game SPANC you gather your crew of Space Pirate Amazon Ninja Catgirls and embark on one Caper after another. Defeat every challenge the galaxy throws at you, pick up Toys, grab Loot, and watch your tail... Because the other catgirls want what you've got! Illustrated by Guest of Honor Phil Foglio.

### Steve Jackson Games: User Request

Come enjoy a casual play experience with the SJ game of your choice. Play an old favorite or try something new. Requests will be met on a first come, first served basis. However, with so many games on hand, you are sure to find something to tickle your fancy!



# COLLECTIBLE CARD GAMES

Registration for tournaments starts one hour before the event. Duration and prizes will be based on the number of participants.

## Pokémon TCG Tournament

Bring your Modified Format legal deck and come play in a Pokémon TCG constructed tournament.

**Entry fee: none.**

## LEGEND OF THE FIVE RINGS

Legend of the Five Rings, or L5R, is set in the Emerald Empire, a land where honor is a force more powerful than steel. With both a CCG and RPG to its name, this fantasy Asia setting takes the majority of its inspiration from the mythology and conflict of feudal Japan.

## L5R CCG Demo

The L5R CCG is the second oldest CCG still in print. With a new base set just released, now is the perfect time to learn how to play this CCG classic.

## L5R CCG Tournament

Bring your Celestial Legal deck, and come play in a L5R CCD constructed tournament.

**Entry fee: none.**

## MAGIC: THE GATHERING Tournaments

### Chaos Booster Draft (21+ Only)

An alternate way to draft MTG, in a Chaos Draft each player chooses any three 15 card booster packs to draft with. There will be a variety of packs available, but if you want to open packs from a particular expansion (such as Unhinged) you may want to bring your own.

**Entry fee: about \$10 (including a choice of 3 booster packs) but may vary based on packs chosen.**

### Elder Dragon Highlander (21+ Only)

A variant constructed format, EDH is one of the most enjoyable ways to play Magic to date. For the complete rules as well as a list of banned cards, please visit the official website at [www.dragonhighlander.net/rules.php](http://www.dragonhighlander.net/rules.php).

**Entry fee: none.**

### Magic 2010 Booster Draft

Come join us for a draft of MTG's newest Core Set, Magic 2010. Drafting is a great way to play Magic and get new cards. No previous drafting experience required.

**Entry fee: \$10 (includes 3 booster packs).**

### Standard

Bring your Standard Legal deck and come play in a MTG constructed tournament.

**Entry fee: none.**

### Theme Deck

Bring a copy of any MTG theme deck ever printed, along with its name and deck list, or purchase one on-site, and come play in this constructed tournament.

**Entry fee: none.**

## WARLORD: SAGA OF THE STORM CCG

Warlord: Saga of the Storm is an epic fantasy card game that uses a fun and interesting mix of both CCG and RPG mechanics. The main Warlord CCG event at Kumoricon is the last of 16 Summer Campaign events taking place in six different countries this year, and is sanctioned by the game's manufacturer, PHOENIX Interactive GmbH, based out of Münster, Germany. Official prize support includes exclusive promo cards, medals, and the chance to help design a card that will strengthen the winner's faction against the faction of their choice. Duration and prizes for all events will be based on the number of participants. Registration for all Warlord tournaments begins one hour before each event and entry is free.

Each tournament will have a number of Swiss paired rounds dependant on turnout, with final placement being determined by standings after the last round of Swiss pairings.

### Ancients Format

Bring your Ancients Format legal deck and play in this limited open Warlord CCG constructed tournament. Rules for this format can be found at [www.warlordccg.de/blog/rules/ancients-format-rules/](http://www.warlordccg.de/blog/rules/ancients-format-rules/). The winner of this event will receive a copy of the Scarlet Rose Cohort, one of only seven copies ever printed!

### Doubles Format

Teams of two players will compete head to head in this Warlord CCG constructed tournament using the standard Doubles Format rules.

### Kerebus Format

Bring your Standard Fourth Edition legal deck along with any previously printed Warlord legal deck for construction and come play in this variant Warlord CCG constructed tournament.

### Partners in Crime

Bring your Standard Fourth Edition legal deck including two Warlords from the same faction and come play in this variant Warlord CCG constructed tournament. These Warlords will begin the game in play adjacent to one another in rank three.

### Sealed Deck

Participants will receive one Warlord CCG Fourth Edition sealed deck from which they will construct a 50 card deck to compete in this tournament. This is a great opportunity to experience the Warlord CCG for the first time.

### Summer Campaign Main Event

Bring your best Fourth Edition legal deck and compete in this Warlord CCG Summer Campaign constructed tournament. Medals will be awarded to first through third place and top of faction. The winner of this event will also have their name printed on a card that they will help design for an upcoming Warlord CCG expansion!

# LARP GAMING



## What is LARP?

LARP, or Live Action Role-Playing takes role-playing games to the next level. Instead of sitting around a table, rolling dice, you dress as your character, act as your character, and speak as your character. Think of it as a mesh of role-playing games and drama (theatre, TV, movies, anime, etc.). For the games below, you don't need to know how to play a role-playing game; you don't even need to know how to act. If you get the general idea of "playing pretend" you have all you need to know. All the rules will be explained to the players at the beginnings of games, and a Storyteller (that's the person in charge) will always be available if you have any questions. Costumes are highly encouraged (we'll be dressed up, so should you!).

## Tales from the Floating Vagabond: Bar Wars

You've secretly eloped with your mob-boss' daughter. If that wasn't bad enough, when you go to enter the honeymoon suite, you end up entering another portal in time and space; into a bar called The Floating Vagabond. All manner of creatures are there from all over the Galaxies that arrived the same way. What will you do? What will you say? What will you...drink?

Join other as you all try to find your ways home. But until then, try and have fun without getting maimed in the process!

**There is a max of 40 players for this game.**

## Blood Hunt: Deathbringers vs. Reckoners

With the creation of XXXXXX, a synthetic blood compound, vampires have come "out of the closet." And while most are content to live a "normal" life drinking genetically created blood, the revealing of the vampires has allowed for a darker, much more ruthless evil to arise: those vampires that don't believe in "human laws."

You get to pick a side. You can be a Deathbringer, one of the vampires that have turned from human civilization to create their own far superior rules. Or you can be a Reckoner, a human devoted to bringing around the extinction of the far darker vampire beasts. Both will strategize and battle for their views and claims to existence.

If you'd like to dress up for this game, costumes can come from any genre, as long as it's dark! Props will be provided for guns (squirt guns without water, don't want to ruin the silk!), knives (plastic toy daggers), etc.

**There is a max of 60 players for this game.**

## Are You The Thing?

You are all scientists in an arctic base, there is some evil alien presence there who is infecting you all, find it and destroy it before you all become the Thing!!

**There is a max of 30 players for this game.**

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# GENERAL PROGRAMMING

## About the Shakuhachi

Come learn about the Japanese “zen flute”, the shakuhachi, featuring Hanzaburo Araki, the world’s only 6th generation shakuhachi player. He’ll be discussing the history and artistry of this ancient instrument.

## Anime Christmas

Christmas comes early in this game inspired by musical chairs. People will pass around a large present. When the music stops, the person holding the gift will unwrap a layer which will contain a gift or a penalty.

## Anime Jeopardy 3.0

Everyone’s favorite game show with an anime\* twist!

*\*MAY also include topics such as video games, j-music, and other things related to the internets that people attending this convention would typically be interested in. Also, the rules of traditional Jeopardy may be obscured to fit our needs.*

## Anime Jeopardy Contestant Selection

For all those who would like to take part in Anime Jeopardy, you must attend this panel to take the Anime Jeopardy Contestant Selection Exam. A short test will be administered in order to find the best qualified contestants to take part in the 2009 Anime Jeopardy panel. The test can be taken any time during this panel, limit one per person. Results will be announced at the official 2009 Anime Jeopardy panel later the same day.

## The Anime List

Have you ever wanted to discuss once and for all the best and biggest anime subjects? In this panel, we discuss our favorite choices on various anime subjects and vote on which ones are the best. Whether it’s a major subject like The Greatest Anime Story, or a unique subject like the worst-dressed character, the Anime List is for you.

## 18+ Events

In order to attend 18+ events you’ll need a hand stamp. You need to bring your badge and photo ID to the info desk and you can get this stamp.

## The Anime Match Game

Sounds like another dating game but it’s not! Match Game is a madlibs type game show. Fill in the blanks of a phrase, match the answer with a panel of celebrities, and comedy ensues. Hosted by former Bakazoku members, be prepared for laughs as contestants match their answers with hilarious results.

## Anime Swimsuit Contest

**(You must be 18+ to be a contestant)**

An anime themed swimsuit contest, consisting of 3 rounds with 2 winners, a judges’ choice and crowd favorite. 1st round is in character introductions, 2nd round is talents and 3rd round is questions from the crowd. At the end all the contestants come up onto the stage for group photos and the picking of the 2 winners.

## Anime That Scarred Me For Life

Back again for more tales of sorrow and mind scorching trauma. Bring your favorite stories from anime that made no sense or left you in pain. Share with others and spread the joy of anime that scarred you for life.

## Apples to Apples—Con Edition

Have you played Apples to Apples? Ever wish there was a convention version of the game? Well, you’re not the only one. Come play Red vs Green, a version of Apples to Apples which incorporates all of your favorite fan subjects, from cosplay to Final Fantasy to beyond.

## Asian Ball-Joint Dolls

Okay, so what’s up with those big dolls people carry around? Where do they come from? How much do they cost? How do you get one, and then keep from destroying it? What do people DO with them anyway? Curious? Come to the panel to find out what the deal is. Doll owners are encouraged to bring their dolls to show them off—I mean, compare different companies, that’s right...

## Ask Me Anything

Hosted by our con chair, Beau. “Show up and ask me anything, no really, anything! I’ll answer as truthfully as the law allows.” Possible surprise guests!!

## Axis Powers Hetalia PJ

### Party of Awesome

The Awesome Forces (a historically inaccurate alliance) cordially invite nation-tan and people alike to a night full of games, hi-jinks and the viewing of the *Hetalia* anime and MAD videos. Only requirements: come clad in your most presentable, and patriotic PJs, and bring your sense of competition and nation pride.

## BangBangNeko Show

BangBangNeko is back again to entertain you with their own variety show, featuring the Duel for the Bishounen/Bishoujo of Kumoricon! Audience participation is encouraged, so come join the fun.

## Cake On a Plane

The debut of the cosplay group “Cake on a Plane”! Cosplaying from the series *Strawberry Panic!* this year, they are hosting this panel. Come meet the members and find out who they are! Play nifty games! Have fun and BE AWESOME. ‘Cause they like that kind of thing.

## Ballroom Dancing Lessons

Feeling a little shy on the dance floor for the Masquerade? A ballroom dance class is planned earlier that day for those of you who would like to learn a few moves, meet potential dance partners, or just brush up on your technique. There will be two sessions—Tango and Swing.

## Catboys & Catgirls After Dark

**(Age 18+ Only - ID stamp required)**

Discussion of catboys and catgirls in adult anime and manga.

## Catboys & Catgirls in Anime

A discussion of the appearance of catboys and catgirls in anime.

## Catboy at the Con Fan Panel

Fan panel to meet *Catboy at the Con* creator Kenneth “The Catboy” Siefring. Discussing past comics and questions about future ones.

## D. Gray-man Discussion

An open forum to discuss the *D. Gray-man* anime and manga. Will contain spoilers for later chapters and episodes.

# GENERAL PROGRAMMING



## Did Your Favorite Anime Jump the Shark?

Has your favorite anime series reached its peak? In this panel, we discuss various anime series and whether or not they took a turn for the worse and how they did it. If you'd like to discuss whether or not your favorite anime series has jumped the shark, panel is for you.

## Family Feud: The Otaku Version

### Auditions

Family feud returns, and this time teams will be selected in advance! This is the time for teams of 4 to be gathered and chosen for the actual games. Whether a family, group, cosplay group, or just a bunch of friends, come on over and become a part of the fun!

## Family Feud: The Otaku Version

### Survey

Family feud returns, but this year the surveys will be done here at Kumoricon! Come over and help us out. Let your voice be

heard! (P.S. if you do the survey, you can still audition for the game.)

## Family Feud: The Otaku Version

### The Game

Family Feud returns! 3 games! 6 teams! An endless amount of fun! Come and watch the otaku adaptation of the popular game show!

## Forum Meet Up Panel

If you have ever posted on Kumoricon's forum, then come on by and meet some of your fellow forum folks face to face. There'll be all sorts of crazy games and inside jokes and you may even get some explanations if you're new to it all.

## Girl Genius Dating Game

This is not your usual convention dating game, it's more of a show. Come and see some of your favorite Girl Genius characters cosplayed onstage as we perform a "what if" scenario straight from television. If you like Studio Foglio's comic, or just like mad science and romance, then you won't want to miss the show!

## The Gong Show

(Age 18+ Only - ID stamp required)

Do you have a talent? Feel the excitement of sink or swim; come to the Gong Show and either feel the rush of applause or get.... The GONG!

## Hentai!

(Age 18+ Only - ID stamp required)

Join *Anime Vice* Editor-in-Chief Gia Manry (and perhaps some surprise guests!) as she hosts a discussion and viewing panel on DIRTY DIRTY ANIME PORN. With no cat-calls, dirty limericks, or dramatic readings... maybe.

## I Saw You Kissing That Catgirl!

A look at the dating scene at Anime Conventions. Have you ever met or tried meeting someone at con? Or have you ever brought your significant other to the con with you? Or do you have friends that come with you and have a

nasty habit of cheating on their boyfriend/girlfriend? If you answer yes to any of these questions, you most likely have an interesting story to tell about the drama that comes from relationships at con. Come join us to share your stories, and we'll share ours.

## LGBTQ Meet-Up

Are you LGBTQ or an ally? Come meet people like yourself and talk about convention experiences, being queer in the otaku community, and many other things! Everyone, whatever their identity, is welcome, but derogatory comments of any sort will not be tolerated. (Please be aware that although we may talk about them, this is NOT a yuri/yaoi/etc. panel.)

## Let's Voice Act!

### A Beginner's Guide

Join professional voice actress Kristy Kay for two hours of intensive acting, coaching and microphone time in a workshop designed to improve on your microphone skills in hopes of bettering your abilities to audition and get roles in both an amateur and professional setting. This workshop will be limited in number of participants, but anyone can watch!

## Miniskirt Army

Roy Mustang's dream: a world where all female officers have to wear TINY miniskirts! It is Travis Willingham's dream too. We, the Miniskirt Army, are bringing this dream to life one skirt at a time. We are the few, the TALL, the Miniskirt Army. Join us.

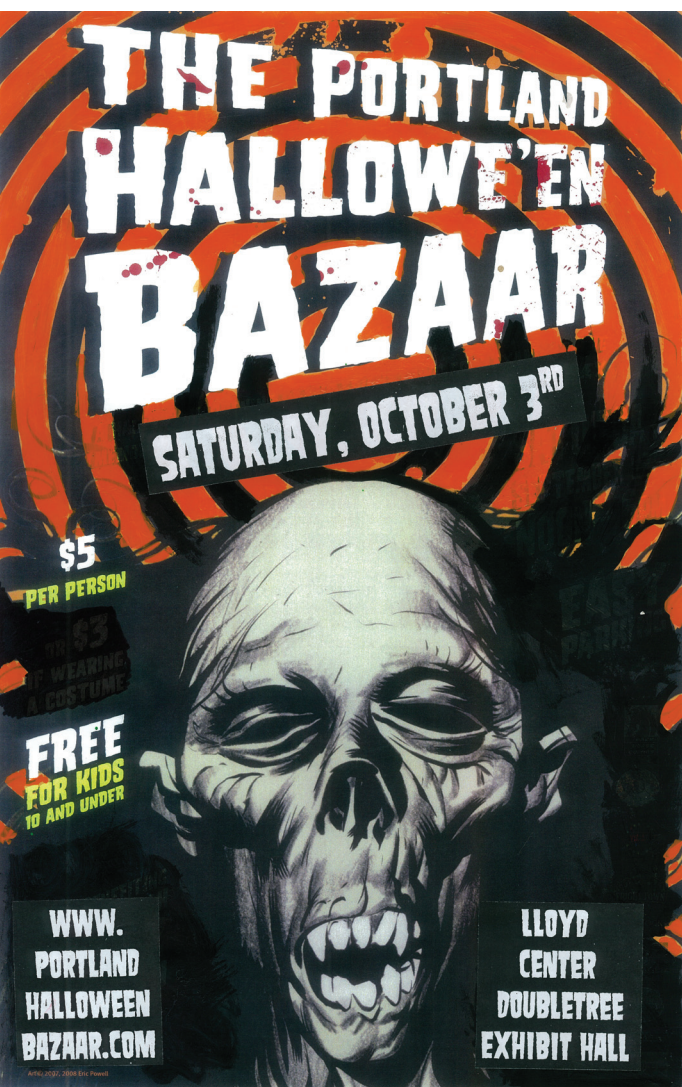
## Miniskirt Army Uncensored

(Age 18+ Only - ID stamp required)

You know us. We wear the skirts. You love us. Might even worship us secretly. Now get to know the REAL us. It's time to take off the uniform (leaving on the skirt) and talk about who we really are.

## Naruto Faceoff

Do you love *Naruto*? This game is for you! Fans and cosplayers will be tested in a friendly, fun tournament to prove how much of a dedicated fan they are through questions, impersonations, you name it. There will be a grand prize at the end for the biggest fan! Come by and watch with your friends as hilariouslyness ensues!





# GENERAL PROGRAMMING

## Naze Nani Kumoricon

What is Altonimbus Entertainment? How does Kcon run? Why are things structured as they are? How do people get started working on Kcon stuff or running panels? How can I get involved? Can I get good resume builders out of taking on roles with Kcon? Sit down with someone who has worn many hats with Kcon and ask (almost) whatever you want.

## Oftenly Renamed Panel

Audience driven discussion panel(pg-13, With other fun and random interruptions of (tame) mayhem.) in which topics are chosen by the audience about the con, about anime, and about anything that is con related. (I.E. Anime, Cosplay, vendors, gaming tourney's) and so much more...

## Ouran Host Club Tea Party

**(ticketed event, extra cost)**

The Ouran High School Host Club is hosting a tea party that all are welcome to attend. Come spend a while with your favorite host! Expect: tea, extravagance with a little com-

moner thrown in, and the crazy antics the club is known for.

## Para Para 101—Beginner's Guide

Do you love dancing in a group? Do you ever get on the dance floor and feel shy because you can't think of any moves? Then Para Para is for you! Kristy and Steve, both seasoned paralists and members of the unit S/M will be on hand to teach you the ways of this synchronized Japanese club dance styles. Learn the basics of the dance style, the history of and culture behind it, and two dance routines!

Dances being taught: Help Me by David Dima and Nanten Nodome no Uta by Nantenman

## Para Para 201—Intermediate (Techno)

Building on the foundation learned from previous dance experience, a good sense of rhythm, or from the Para Para 101 class, this panel will feature Kristy and Steve from the Para Para troupe S/M teaching techpara; a form of para para done to techno and 90s

dance. These routines will be a bit harder and will include elements of freestyle. If you want to learn a couple of moves for the dance or if you just want to see what is cool in Japanese clubs, this panel is a must!

## Parent's Guide to Anime

This is a panel for all those selfless parents and guardians that come every year, yet don't know much about anime. We will help you understand the rating systems, where to get anime for your kids, how to supervise what they're watching, and best of all, answer your questions. Find out what is so great about anime to begin with and how you can be a part of your child's world.

## Parody Fanfic Improv

**(Age 18+ Only - ID stamp required)**

Come one, come all for 2 hours of madness as we re-enact scenes from some of the worst fanfic that's out there! Bring your emesis basin and Dramamine, but don't forget your sense of humor.

*\*No harm is intended during this panel to the authors of these fanfics, it's all meant to be enjoyed in good, lighthearted fun.*

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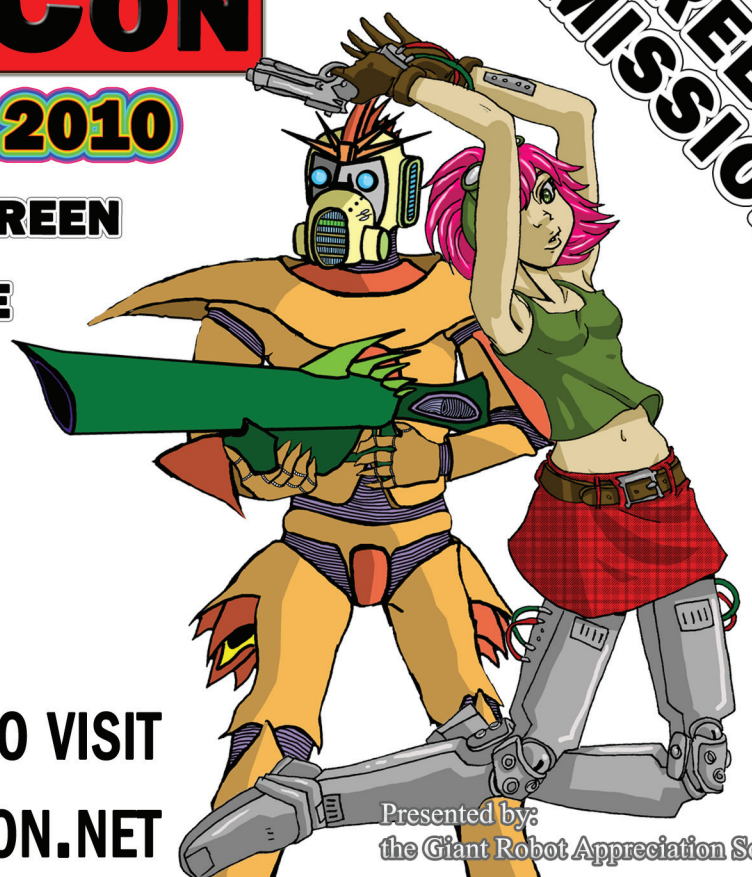
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# GENERAL PROGRAMMING



## Pocky Club Presents

Pocky club is a group of cosplayers and otaku who spread happiness, brotherhood and peace through cosplay and Pocky. Join the fun as we discuss club activities, the history of Pocky itself, and new flavors. Samples will be available.

## Press Your Luck—Otaku Edition

Welcome to the second playing of PYLOE in 2009! We gave away a bunch of prizes at Sakura-Con, and now we invade Portland and Kumoricon for EVEN MORE of BIG BUCKS AND NO WHAMMIES. Four games, and prizes to the winners of each game!

## Ramen Fire Bowl Attack!

Do you think you have what it takes to survive until the finish? Can you handle the heat? Then come test your abilities. Or if you're weak, just cheer the others on. Consisting of 3 heats, contestants will compete to see who can handle the most fiery hot bowls of ramen.

## Random Panel IV

They're facing the ultimate challenge. They're fighting for your sanity. They could have stopped... they could have saved their buttons. But now, the only thing they can do is walk away...

When East meets West, the Random Panelists will remain. Coming Summer of 2009, Random Panel IV!

## The Randomness of the Internets

This panel is never gonna give you up, never gonna let you down, never gonna run around and desert you. Never gonna make you cry, never gonna say goodbye, never gonna tell a lie and hurt you.

Back for a second year, it's the Randomness of the internets with even more random!

## Religion in Anime

Free-form discussion on symbols and imagery of religious content in the anime you're watching.

## Risemball

This is a game of dodgeball that's between the Risembool Rangers and the Miniskirt Army. The game was founded in a parking lot at the Middle Tennessee Anime Convention, which was the game that Vic his song "The Legend of Middle Tennessee" off of. Now the game is played at cons all over the

country and is officially brought to the NW for the first time at Kumoricon! (Waivers will be required to participate. Minors can participate with a parent's/guardian's permission).

## Risembool Ranger Panel

The Risembool Rangers are a fan club for voice actor Vic Mignogna, who's known for voicing such famous anime characters as Edward Elric in *Full Metal Alchemist*, Dark Mousy in *DNAngel*, and Fai Flourite in *Tsubasa Chronicles*, as well as many others. The fan club currently has over 9,000 members and this panel is a show of typical things that Rangers do both at the cons and between them—and, of course there will be lots of talk about Vic and lots of attempts to recruit new members!

## Sake Tasting Panel

**(ID required, ticketed event, extra cost)**

Sake2me baby!!! might have been from a TV show in the 60's, but it is now back! Experience two different types of sake from this new line of sake from Japan. In addition we will taste organic sake, sake from Akita (the #1 market per capita in consumption in Japan) Also experience TYKU—you will have to be there to see! Other details include sake history, sake production, and a list of sake to look for in the Portland Market. (This is a ticketed event—see the Info Booth for more information).

## Slightly Anime Dating Game

The Slightly Anime Dating Game is done in the form of the 1970s game show with audience participation. There will be cosplayers, there will be innuendo...and there will be laughs! Come join us for a few hours of fun. Bring your costumes, your dirty minds, and your sense of humor to this game and hopefully you'll be the lucky one getting a picture with one of our "prize" contestants!

## Super Sentai 101

*Power Rangers* came from Japan? Not exactly. Attend and learn some of the differences between the American and Japanese shows. Learn what Tokusatsu is, the origins of Super Sentai. In this video information panel you will see 2 to 3 episodes/movies/specials per series. First half will be scheduled, second half will be open to request. Series will range from classic (1975 to 1992), to Power Ranger era (1993 to present), to the newest: Samurai Sentai Shinkenger.

## Swap Meet

Did you get three of the same gachapon in the dealer's room? Have volumes 1, 3 and for 4 of *Naruto* and are looking for 2? Come to the Swap Meet and try your luck! Bring your unwanted wallscrolls, figures, anime, manga, and anything else to trade. (Remember, this is intended for trading, so keep sales under \$10 please.)

## Swashers with a Swish

Join us for an hour of fun with Swashers™, foam weapons in the shape of swords, katanas, spears, daggers, wakizashis, tantos, and battle axes made specially by Cloud Dragon Armoury with Hero's eXperience! After a short amount of time reviewing Swasher™ safety rules, you'll have the opportunity to take a swing (literally) at your friends, your enemies, your head panelist... basically anyone you can drag in to have a little fun with you at this panel. Come, check us out and take a swish of our Swashers while you're at it! (Waivers will be required to participate. Minors can participate with a parent's/guardian's permission.)

## Taekwondo Demonstration

Blocks, kicks, and self-defense techniques—come see Master Ostin and his students as they demonstrate the basic elements of Taekwondo.

## Yaoi!

**(Age 18+ Only - ID stamp required)**

When you just can't get enough, there's always something more... Come get your yaoi-tastic fun time, and share your love of bishies with fellow convention-goers~!

## Yuri!

**(Age 18+ Only - ID stamp required)**

So everyone loves yaoi right? What about yuri? Yuri always seems to be forgotten. This will be the ultimate panel for yuri! Panel to include a introduction to yuri and its forms followed by Yuri Hentai theater!



# CREATION STATION

A staple at Kumoricon, the Creation Station has been the place to go for all your fanfiction and fanart needs. Join your fellow creative fans in a space dedicated to the pursuit of art. From writers to artists to 3D crafters, all levels of skill are welcome

## ART PANELS

### Adult Art: How to Draw Pr0ns

(Age 18+ Only - ID stamp required)

Save the tatas, fight censorship! Here's your one-stop source for how to draw adult art. Solo, het, homosexual and group will be featured. A contest will follow.

### Art Contest

Sponsored by Copic! Come and show off your mad art skills at the Creation Station's annual Art Contest. This contest will run throughout the convention, so drop on by the Creation Station's art room and create a masterpiece, or bring by art pieces that you've already drawn! Copic has provided inking pens and markers for use in the Creation Station, so come by and use ours or bring your own! All entries will be showcased. Prizes will be awarded at the end of the con.

### Art Critique

Ever noticed the lack of real feedback on the fansites? So have we. The Creation Station's veteran writers and artists will be available to offer constructive feedback on your work. Just bring your art or writing for some one-on-one feedback.

### Artist's Alley 101

Do you love hanging out in the 'Alley', and now want to make the leap to setting up an art table yourself? From the business aspects (sales tax? pricing?) to how to print and display your items, to facing others' biases about what constitutes anime art, Artist's Alley veteran Cassie Richoux will give you a head start.

### Character Design Basics

Have you ever wondered what makes the bad guy look so evil? Or the hero look so good? Then this is the panel for you. Come learn the basics of character design that every artist should know, to use physical characteristics to help create your unique and dynamic characters.

### ChibiSPLOSION

Do you think that smaller is better? Would that character just be OH SO CUTE... if he was 20% normal size? Want to make an itty-bitty kitty, a cutey-wooty monster or a face-punchy fighter of doom? You can do this and more in ChibiSPLOSION, where we will sew a small character for you to customize. The pattern is only two pieces, so don't be intimidated by your lack of 1337 sewing skills, but some sewing experience is useful. WARNING: This panel may be full of SQUEEEE as people complete their tiny little darlings. You have been warned. (Also, that's a challenge to someone to make a horrifying chibi... there may be a prize in it for you!)

### Developing Your Own Art Style

Eager to establish yourself as an artist? Whether you're ready to market your work, or are just getting started, you're best bet is to develop a unique, recognizable style all your own. Prize-winning artist Wade Taylor provides advanced tips to help you play your strengths and find your niche. Workshop primarily addresses hand-drawn art.

### Digital Art

If you're wondering how to make your line art, coloring, and background all fit together in a work of art, this is the panel for you! Digital art will go through the basics of going from sketches to a finished, digitally-colored work that you'll be proud to show off to your friends.

### Fandom Bears Workshop

This workshop will show you the basics of teddy bear making, and then let you jump right in and customize a bear for your favorite fandom! Using Needle Felting, as well as soft doll making, sewing, and coloring techniques we will re-imagine these second-hand stuffed toys into whatever we wish. The level of complexity is up to you! You can also choose to make a plushie straight from wool... the possibilities are endless!

All ages, though we will have pointy objects about. Please bring your own bear, if you possibly can, though we will have some available.

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## TAKE YOUR FANDOM TO THE NEXT LEVEL!

Hone your art and writing skills, learn a new craft, and ham it up performing your works or improv to your heart's content, at Kumoricon's Creation Station, in the Directors and Council Rooms on the 3rd floor of the hotel!

Kumoricon has long been a vanguard in fan creation programming, beginning with the Beta Station at KC '04, the anime con world's first known room dedicated to fanfiction.

Copic-sponsored art contests, how-to dolly-making and bear-decorating workshops, and mini lessons to professionalize your writing, editing, and hand or digital drawing, compliment our fanfic/manga/webcomic contest and our now-internationally-legendary performance events, Fanfic Bedtime Stories and Fanfic Theatre! (Cosplay your fanfics!)

### New Creation Station programming this year includes:

- Chibisplosion!  
(Make your own chibi dollies!)
- Epic-to-Novel
- How to Draw "Prawns" (18+)
- How NOT to Draw Manga
- Developing an Anime Art Style
- Writing Mature Fanfiction Without the Smut (18+)
- Fandom and Popular Culture
- Old, Bad Fic  
(Bring it! Perform it! \*Facepalm!\*)
- Critiques of Fan Creation: Where to Aim; How Not to Flame
- And adult versions of your favorite CS games, Story, Story, Die! and Scenes from a Hat, now that we're open 'til 4 am!



by Wade Taylor

Turn in your entries in the fanfic/manga/webcomic contests directly to CS staff in the Directors and Council rooms.

### Excerpts from 2008 Winners

#### Wings

by Karen Black—kblack on fanfiction.net

"Sasha, what's the matter?" she asked, crossing to the bed and laying her palm against the girl's forehead. Sasha said nothing; maybe she'd go away. But instead, her mother's touch moved from head to back, right where her budding wings weren't. "Poor child," the mother said, almost inaudibly.

Sasha couldn't repress a sob at that. Her mother soothed her with comforting murmurs as she poured out her tears and disappointment into the pillow. "And I don't think I'll ever get my wings!" she finished, looking up for the first time.

Her mother replied seriously, "You may not, Sashita. Your Aunt Mary—" "Is a groundling," chimed in Sasha.

"And she's never let that stop her," Sasha's mother concluded firmly.

Winner 2008 of "Best Art-Into-Fic"; to original line art by Wade Taylor.

#### Across the Abyss

by RosieG

The boy leans across the wide expanse of the chasm and reaches out his hand, his eyes wide, beseeching. He reaches across empty air, the gulls wheeling and circling above and below. A nod, reassuring.

The girl stands, small, white, and insubstantial, on the other side. She shakes her head, no, never. Not at all. I won't, her thin hand pressing tight against her mouth. The empty air yawns on all sides, the wind pressing within and without her. She steps back.

Hand still outstretched, he creeps forward, staff tucked safe against his side. He leans farther out, his feet perched loose on crumbling stone, crossing the abyss. One hand holds him in place, clutching tight to the rail. His eyes never leave hers. The wind cuts through them, burns.

"Please," say his eyes. They can't go on alone.

Winner 2008 "Best One-Shot"  
Fan Fiction for Ico

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# ART PANELS

## Fic-into-Art Contest

So much of fanfiction is inspired by fan art, and vice-versa. This contest is an open invitation for artists to observe the fics being written in the Creation Station throughout the con and illustrate the story. This contest is on-going, so feel free to drop by the rooms any time to participate.

## How NOT To Draw Anime and Manga

Anime and manga art that makes you cringe, or just doesn't grab you. We've all seen it. And if we're artists, we've probably all done it, even if we haven't known it. Learn how to avoid going back. Prize winning artist Wade Taylor will help you tiptoe through the landmines that could sink your well-intended art, whether you are an aspiring manga-ka, anime production artist, or total newbie.

## How to Mini Panels: Art

Continuing with last year's new 'How-to-Minis', our experienced artists will be offering a selection of half-hour workshops for those who are looking to learn how to draw in an anime/manga style or looking to improve their work. Workshops will be available in the following subjects: Faces, Girls, Boys, Eyes, Weapons, Jewelry & Accessories, and Clothing.

## Photoshop Layer Masks

A quick step-by-step instruction on using layer masks to create a cleaner final picture in Photoshop.

## Plushie Making Workshop

Have you ever wanted to make your own plushie but never known where to start? Or have you ever wished that you had a new outfit for your prized plushie? This workshop will show you the basics of how to sew your own plush dolls and make clothes for them! We'll provide the materials, so you can start from scratch or make something for another plush. Artists of all skill levels are welcome; those with experience can bring their stumpers to our veteran doll maker, but even if you've never touched a needle and thread before, you'll be sewing up your own doll in no time!

## Webcomics 101

Webcomics are for geek geniuses, mad artists, and catboys (or cat-girls). Come learn how to become all of the above :) Learn how to start your very own new webcomic, or to polish an existing one. Internet sites, promos, programs, file sizes, and other pertinent info will be shared by the creator of *Catboy at the Con*.

# WRITING PANELS

## Adult Fanfiction Bedtime Storied

**(Age 18+ Only - ID stamp required)**

A continuation of Fanfiction Bedtime Stories for the after-hours crowds, and fics with more adult themes and content. This event is for mature audiences only. (ID stamp required).

## Adult Scenes From a Hat

**(Age 18+ Only - ID stamp required)**

Just like the Creation Station classic, but for mature audiences. Scenes from a Hat is a fanfiction, fanart, and fan improvisational theater contest wherein participants are challenged to produce a piece of written, drawn, or performed fanwork inspired by a written prompt, but the results that they produce will be for adult eyes only. Prizes will be given to the best participants! (ID stamp required).

## Advanced Fanfictioning

Some fanfics are like a good novel. However the fans who write them aren't just superbly talented and unreachable. With some tricks, tips, a lot of practice, and good criticism, anyone's writing (including yours!) can be of that level. Join the Creation Station's seasoned ficcers to learn how to elevate your fic from good to great.

## Anime Exquisite Corpse

Based on the popular Victorian parlor game, Exquisite Corpse is a Round-Robin style fanfiction or fanart collaboration. Audience observation and participation is encouraged; anyone may join in at any point!

## Art-Into-Fic Contest

So much fanfiction is inspired by fanart and vice-versa. This contest is an open invitation for writers to be inspired by the art being created in the Creation Station throughout the con. This contest is on-going, so feel free to drop by the rooms anytime and scribble out something inspired by your fellow con-goers.

## Beta Reading: The Art, the Science, the Sheer Glee!

Love to read? Write? Want to professionalize, but not sure how? Curious how and why others write or edit? Then this panel is for you! Experienced beta readers, contest judges, and professional editors lead discussion of how, why, and with whom writers and editors should connect to revise written works, not only to perfect those works, but also to build lasting connections, and for pure enjoyment.

## Beta Time

A chance to network, build working relationships, and get feedback, amongst authors, beta-readers (editors), artists, and fans. Contest judges will also be available to answer questions about Creation Station contests, and to accept entries for any CS contests still open.

## Citrus and You: A Fandom Guide to Smut

**(Age 18+ Only - ID stamp required)**

Lemon, Lime, Kumquat! Is this writing or fruit salad? The mysteries of fandom smut explained in simple, easy to comprehend terms; along with writing and drawing all things risqué!



# WRITING PANELS

## Critiques of Fan Creations: Where to Aim, How Not to Flame

There's far more to critiquing fanart and fanfiction than emoticons, OMGs, and flames. Eager to provide constructive criticism? Yearning to hear what folks really think of your work, but needing a little guidance to respond to it graciously? Tips on how to provide constructive critiques, how to reply to them professionally, and how to interpolate them into your work, from artists, authors and betas who judge fanfic and fanart contests at cons.

## Epic to Novel

Have you put so much free time and energy into epic fanfiction and want to share it with the world? So many other fanfic authors have felt the same as you and rewrote, reworked, and tried to publish their former fanfiction as original fiction. The transition can be easy and painless with a few easy rules. Join the Creation Station as they take an Epic to a Novel!

## Fandom and Popular Culture

What is fandom; where did it come from? In Fandom and Popular Culture we'll look at how fandom has changed since the days of Kirk and Spock, how fans create fandoms, and how fandoms affect the current world of fanfiction.

## Fanfiction Basics

Experts in the art of fanficcing will explain the basics of writing good fanfiction, lend some helpful tips and tricks, and be willing to answer any questions you may have at the following panel: Fanfiction Q&A. Both newcomers to the fanfiction world and seasoned writers are welcome!

## Fanfiction Bedtime Stories

This event is the Creation Station's flagship. Bedtime Stories is a chance to come and cuddle up with fanfiction authors and get your 'fic fix' before bed. Or for writers, this is your chance to share your work with the world and get immediate response. Everyone is welcome, even if you just want to sit and listen! So come in your jammies with your favorite blanket for the Creation Station's favorite event.

## Fanfiction Q&A

During this panel, a few of our experts on fanfiction will be available to answer any

questions about fanfic or the art and skills of writing it. Feel free to come join the discussion. Questions about non-anime or manga fanfiction are welcome too!

## Fanfiction Theater

Fanfiction and cosplay, what could be better? This contest is open to anyone who has ever wanted to see their fanfiction 'brought to life'! Bring a story and some friends willing to act, or at least attempt to, and watch your fanfic in action.

## Grammar

Are you serious about your writing and want to take it to the next level? We will show you the most commonly-made mistakes made in writing, and teach academic ways to further your writing. You should be able to walk away from this panel with the skills to draft more professional prose. For fanfiction or original fiction.

## How to Mini Panels: Writing

Continuing with last year's new programming, we are again holding 'How to' mini panels! This year's half hour writing workshops include: Character Consistency, Character Development, Dialogue, Non-Canon Pairings, OCs vs. Mary Sues: Writing Good Fanfiction and RP OCs, and Plot Development.

## Old, Bad, Fiction

Do you still have that fanfiction you wrote back in 2001? How about that horrible one-shot you've been hiding in your notebook for years? 'Old, Bad, Fanfiction' is an opportunity to dust off the floppy disks and take your more embarrassing attempts at fanfic out of their hiding places to share with other writers and listeners! Please only bring your own fanfiction, written by you. If your piece was a collaboration, you must have permission from the other collaborators to share.

## Original Fiction Q&A

An open discussion forum for original fiction, including character and world building and stepping-off points for stories.

## Pairing Dynamics

What makes a pairing work? And what makes it a believable pairing? Pairing Dynamics will explore these questions and more to help define what creates the chemistry behind your favorite pairings!

## Putting It In Print

Books come into the world in a variety of ways. From brave self-publishers, to contracted authors, to online webcomic producers, we'll take a look at how you can give your writing and art to a larger audience. This panel is for webcomic artists, fiction and non-fiction writers, as well as the curious book lover. Learn some strategies about how to put your masterpieces together, submit it to publishers, figure out how to sell it yourself, and understand the process books go through before they get to your shelf. Panelist Cassie Richoux has her Master's Degree in Publishing, and she self-publishes her own series of 'zines' called the *Otaku Survival Guides*.

## Scenes From a Hat

A Creation Station classic since 2005! Scenes from a Hat is a fanfiction, fanart, and fan improvisational theatre contest wherein participants are challenged to produce a form of written, drawn, or preformed fanwork inspired by a written prompt.

## Story, Story, Die!

A Creation Station classic since 2003! Story, Story, Die! is an improvisational storytelling game where anything goes. Humorously competitive. SSD! culminates in the 'Ultimate Showdown', an all-in, multi-fandom, crossover collaboration.

## Unsung Heroes: Secondary Characters in Fanfiction

Main characters tend to get all the glory, especially in fanfiction. But what about those background characters, the ones we know so little about? We'll give you a break-down of how to write for these lesser-known heroes, and give them some well deserved love.

## Writing Mature Fanfiction Without the Smut

**(Age 18+ Only - ID stamp required)**

Not all mature fanfiction has to be smut. Learn what icky and disturbing bits of horror, suspense and action writing will get you an adult rating. And get some tips on how to perfect your more macabre themes.

# HOW TO MINI WRITING PANELS



## Character Consistency

Character consistency is especially important in fanfiction where you are working with someone else's characters. 'Character Consistency' will cover some easy ways to make sure your characters stay consistent throughout your story.

## Character Development

Get some tips on how to write interesting, round characters from one of our expert fancickers!

## Creating Believable Crossovers

Learn how to conceive and create believable crossovers and fusions. And the various differences between the two.

## Dialogue

Need some help getting your characters to talk? Or are you having trouble making your dialogue sound natural? This half-hour panel will help teach you the basics of writing dialogue appropriate for all kinds of characters.

## Multi-Chapter Writing

'Multi-Chapter Writing' will go over how to keep yourself and your notes organized while working on big projects, as well as help break down how to write good multi-chapter works, keep your audience begging for more, and keeping track of what's happened in your story so far.

## Non-Canon Pairings

What could be better than fanfiction about characters you love? Fanfiction about characters you'd love to see together! What's that—they're not an item in the show? Doesn't matter! In Non-Canon Pairings, we'll discuss what makes a pairing work, how to play matchmaker to the lucky couple, and more!

## OCs vs Mary Sues: Writing Goof Fanfiction and RP OCs

The statement: 'I don't like OCs' has been uttered again and again by readers and writers alike in the fanfiction world. However there is a way to create likable, realistic OCs that will interest your readers, rather than scare them away.

## Plot Development

While most everyone knows you should have a beginning, middle, and end to your story, be it fanfiction or a great novel, there is much more to having a great plot than just 'They wanted to save the world'. Plot Development will go over the different aspects and types of plot, while teaching you how to create interesting, reader-grabbing plot points!

## Writing Short Stories and Drabbles

If you have problems keeping your fics short, or just want some tips on writing interesting drabbles, then this is the panel for you!

## OryCon 31

*"Oregon's Premier Sci-fi/Fantasy Convention"*

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at Lloyd Center

1000 NE Multnomah Street  
Portland OR 97232

**November 27-29, 2009**

Author Guest of Honor: **Patricia Briggs**

Editor Guest of Honor: **Lou Anders**

Artist Guest of Honor: **Lubov**

Special Guest: **Chris Lester**

Friends of Filk Guest: **Jeff Hitchin**

**Membership Rates for Adults (13 & up):**

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Until 10/31/09: \$55

At the door: \$60

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Drop off donations for the charity auction at the Kumoricon merch booth in the dealer's hall. Then, go to the auction and see how much money your goods helped raise!

To see some of the items for bid, go to [http://www.kumoricon.org/?page\\_id=17](http://www.kumoricon.org/?page_id=17).



# 2009 MASCOT ENTRIES



*Chevi Winner*



*Amanda Hall*



*Neolucky*



*Mifmemo*



*Parara*



*Merry and Captain Box*



*Shen Travis*



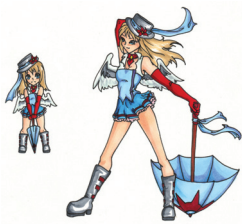
*Raiphin*



*Auldan*



*Kimiski and TheDustyPhoenix*



*Mewta-the-lost*



*Strawberry Jeli*



*Jen Eagon*



*Masume*



*Kamelie*



*Oniyukai*



*Julia Valentine*



*Misuteru*



*Jennifer Tallent*



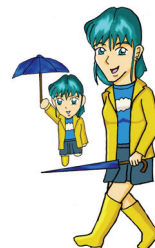
*Bundyangel*



*Hayley Ebberts*



*Chris Hicks*



*Em Aino*



# ...WE KNEW YOU'D BE HERE.

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Steve Jackson Games is pleased – nay, gleeful – to help support this convention by providing prizes. Check out the gaming schedule for details.

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In particular, you've got to see *Munchkin*, the game where you kill the monsters, take their stuff, and stab your buddy. *GURPS* is always popular. And don't forget *Chez Geek*, *Frag*, *Spooks*, *Strange Synergy*, *Munchkin Fu*, and lots of other great roleplaying, card, and boardgames!

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Catalog, PO Box 18957, Austin, TX 78760.

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# 2009 COVER ENTRIES



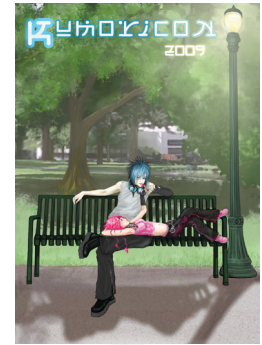
Elisabeth Faulke  
Wallace Lundblade



Parara



Wade Taylor, &  
Genki Ichigo



Hazard



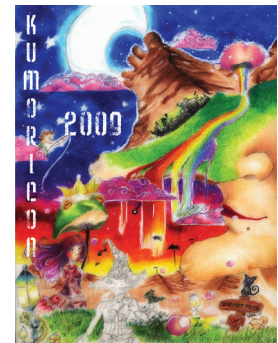
Anti-Bishie



Yuki



Amanda Hall



Manda



## 2010 ANIME EVOLUTION Vancouver, BC

### Vancouver's Premier Anime Convention

- Industry Guests - Final Fantasy Fight Tournament - Live Bands -
- Exclusive Anime Screenings - AMV Room - Huge LAN Tournaments -
- Table Top Gaming - And More! -

“The convention is a non-stop smorg of video screenings, contests and music.

- Vancouver Sun

Pre-Register With Us At

[www.animeevolution.com](http://www.animeevolution.com)



# LOCAL ANIME CLUBS



**NOVA: Northern Oregon Vancouver Anime (NOVA)** is Oregon's premiere anime club without a university affiliation. NOVA started 1991 and received State of Oregon's Non-Profit status in 1993. We hold many events besides the 2 meetings a month, We hold a picnic during the summer, celebrate not only Halloween and Christmas, but also a party for Golden Week as well. We have an annual NOVAcaine event, a special day event for paid members of NOVA, with good eats, more anime screening and loads of fun! We also have been archieving each meeting on DVD for over 3 years! Attending a meeting is free, Membership is only \$15 which also allows voting rights and access to the archive, both meetings, and collected anime video's. Visit our Website at: [Novaanime.org](http://Novaanime.org) for our meeting schedule, directions and other events!

**Portland State Anime Club:** The Portland State Anime Club is a small anime club meeting weekly during the PSU school year. Meetings are open to the public, and are from 3-6 pm on Fridays. Highlight of our activities is an end-of-term thirteen episode day when we watch anime for 6 straight hours. What we watch is determined by members, so feel free to make suggestions or bring your own! We hope to see you there.

**The Clark Manga & Anime Club of Clark Community College** is looking forward to another exciting con this year, as we get set for the beginning of another great school year!

Among the many events we'll be doing, we're going to be continuing our tradition of working at the school's Halloween party. For information on this, or for any other event in the future, log-on to our website at: [www.clarkanime.com](http://www.clarkanime.com), or come over and attend one of our weekly meetings, which are every Saturday at 3 pm in the Hanna Hall Breezeway.

We look forward to seeing you! Have fun this year!

## **Portland Community College ANIME and GO CLUBS**

PCC's Cascade and Sylvania campuses have active Anime and Go Players Clubs, introducing students to our favorite aspects of Japanese and Asian culture.

Our anime clubs watch and discuss a wide range of anime, from classics to the latest hot picks from Japan's current season. We may get into lively debates about anything related to anime: directors, artwork, J-pop soundtracks, seiyuu, tsundere, parody, U.S. live action casting, or the Gundam in Odaiba Park.

The game of emperors and samurai, Go was popularized by the anime, Hikaru no Go, and is played around the world. Our Go clubs are open to all ages and skill levels; beginners are always welcome and lessons are free.

For information about schedules and locations, contact kagekara in the Kumoricon forums or at [gmail.com](mailto:kagekara@gmail.com).



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## **WHEN?**

March 25th-28th 2010

Thursday-Sunday

With games going into the evening Sunday!

## **WHERE?**

Hilton Vancouver Washignton

301 W. 6th St.

Get your game on!



# Anime Oasis

# Saga

May 27,28,29,30 2010

Grove Hotel and Qwest Arena  
Downtown Boise, Idaho

With scheduled guests:

**Johnny Yong Bosch**

Vash (Trigun), Ichigo (Bleach)  
Lelouch (Code Geass)

**Sonny Strait**

**The Slants**

**Ichidan**

**Michael Coleman**

**Soul Candy**

**NDP Comics**

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Our Cosplay features \$4100  
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Don't miss our original Battle Cosplay,  
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Our game room features arcade versions of:

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Ninja Events test potential  
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[mobile.animeoasis.org](http://mobile.animeoasis.org)



Anime Oasis Saga